

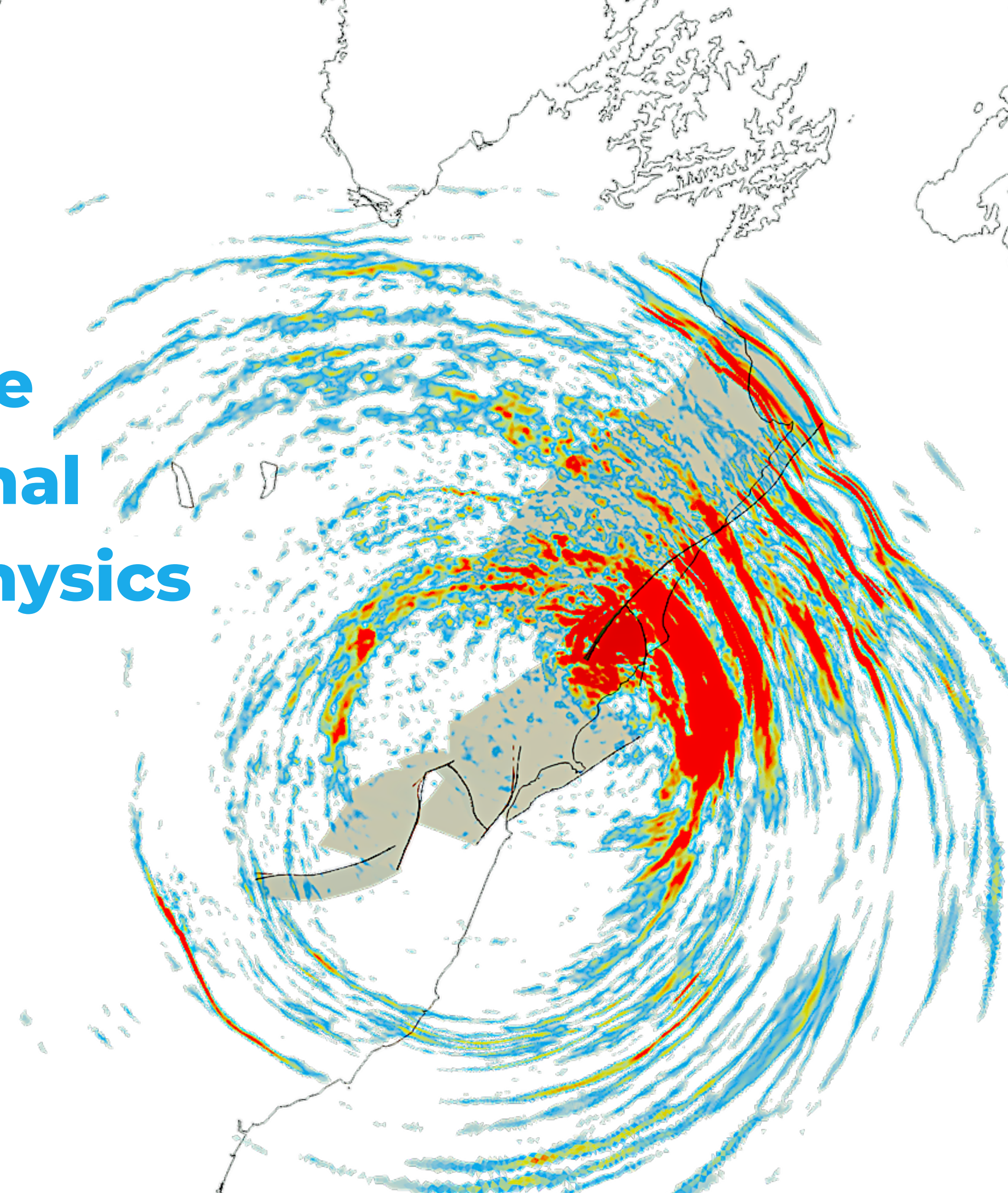
SeisSol - High-Performance Computing for Computational Seismology and Earthquake Physics

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bit.ly/AAG8LMU

twitter @InSeismoland



In preparation for this afternoon, please:

—> visit

<https://github.com/SeisSol/Training>

—> install Docker

<https://docs.docker.com/engine/install/>

—> install Paraview

<https://www.paraview.org/download/>

—> run

\$ docker pull uphoffc/seissol-training

The SeisSol team



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Leibniz-Rechenzentrum
der Bayerischen Akademie der Wissenschaften



Carsten Uphoff



Duo Li



Taufiqurrahman



Gefördert durch
DFG



European Research Council
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Thomas Ulrich



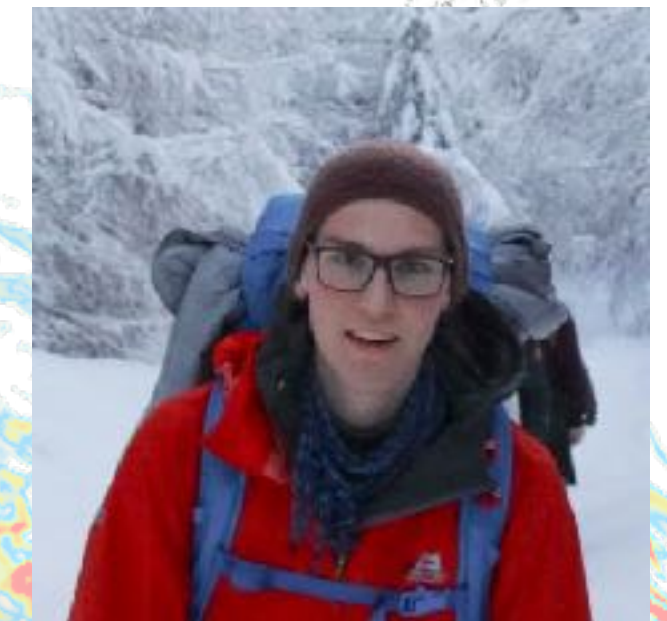
Bo Li



Aniko Wirp



Michael
Bader



Sebastian Wolf



Lukas Krenz



Ravil Dorozhinksii



SuperMUC-NG

Computational seismology

- A pioneering field for **HPC** to image Earth's interior, understand the dynamics of the mantle, track down energy resources
- Seismology is **data-rich** and can often be treated as a **linear** (hyperbolic PDE) system
- **Key activities:** Calculation of synthetic seismograms in 3D Earth and solving seismic inverse problems
- **Common approach:** time-domain solutions of space-dependent seismic wavefield solved by domain decomposition
- **On-going challenges:** 3D Earth structure, computational efficiency, complex geological subsurface
- **Need for open community solutions**

“The forward problem for seismic wave propagation is solved”
(Jeroen Tromp)

Wave simulations of the 2009
L'Aquila earthquake using a DG
method on unstructured tetrahedral
meshes, Wenk et al., 2009

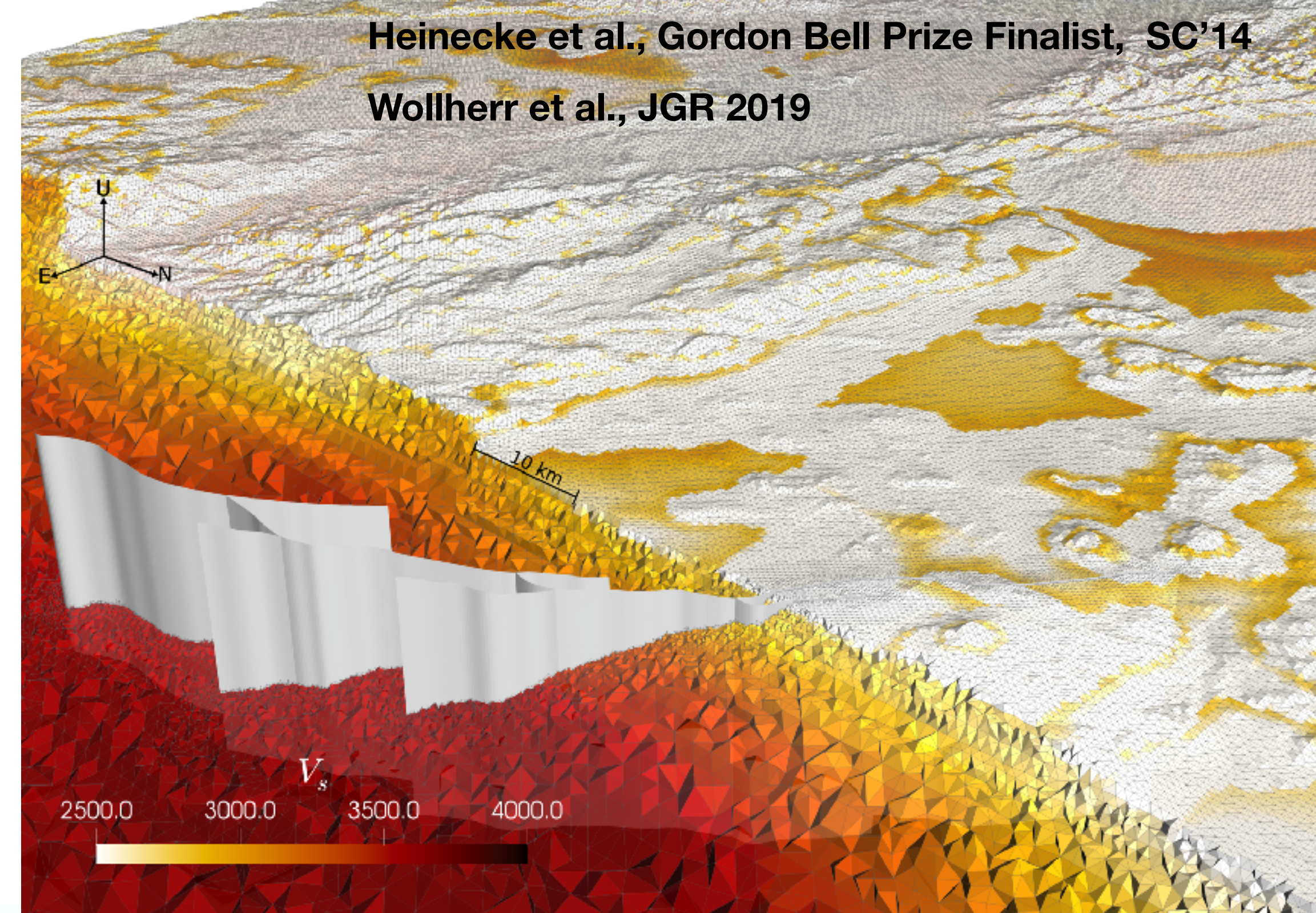


Computational seismology

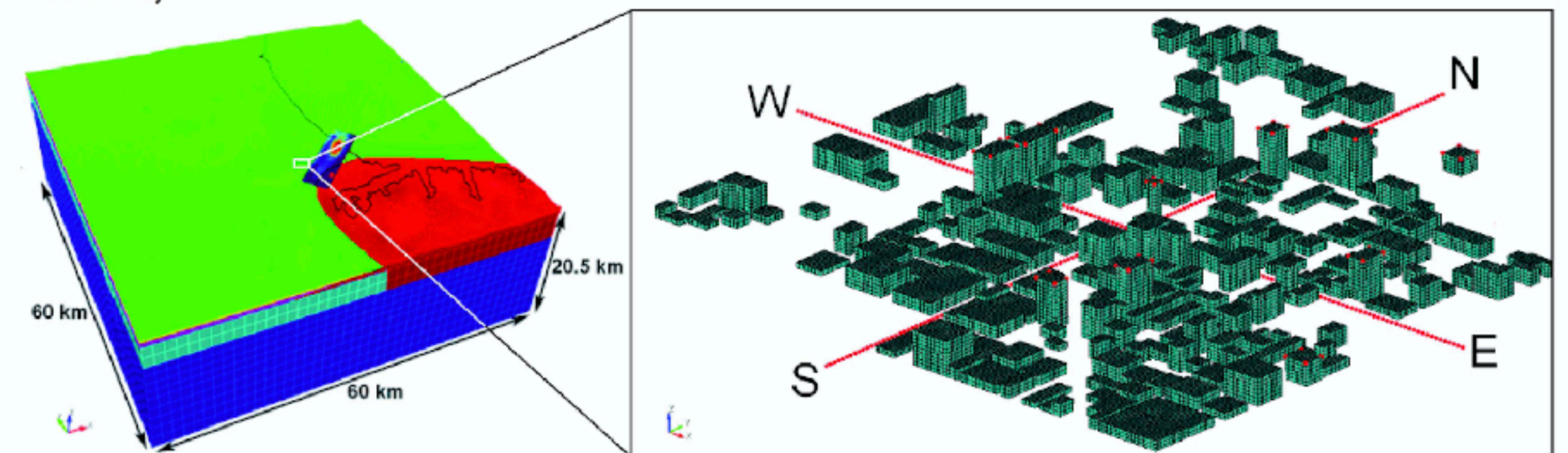
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- **On-going challenges:** 3D Earth structure, computational efficiency, complex geological subsurface
- **Need for open community solutions**
- Applications, e.g. from earthquake seismology and engineering, require **multi-scale and multi-physics** capabilities

Heinecke et al., Gordon Bell Prize Finalist, SC'14

Wollherr et al., JGR 2019



- basin ($V_s = 300$ m/s)
- basin ($V_s = 1000$ m/s)
- basin ($V_s = 1500$ m/s)
- volcano
- bedrock
- bedrock



SPEED engineering seismology simulations of the seismic response of the 2011 Canterbury, NZ earthquake strong ground motions and soil city interactions (Mazzieri et al., 2013).

Computational earthquake seismology

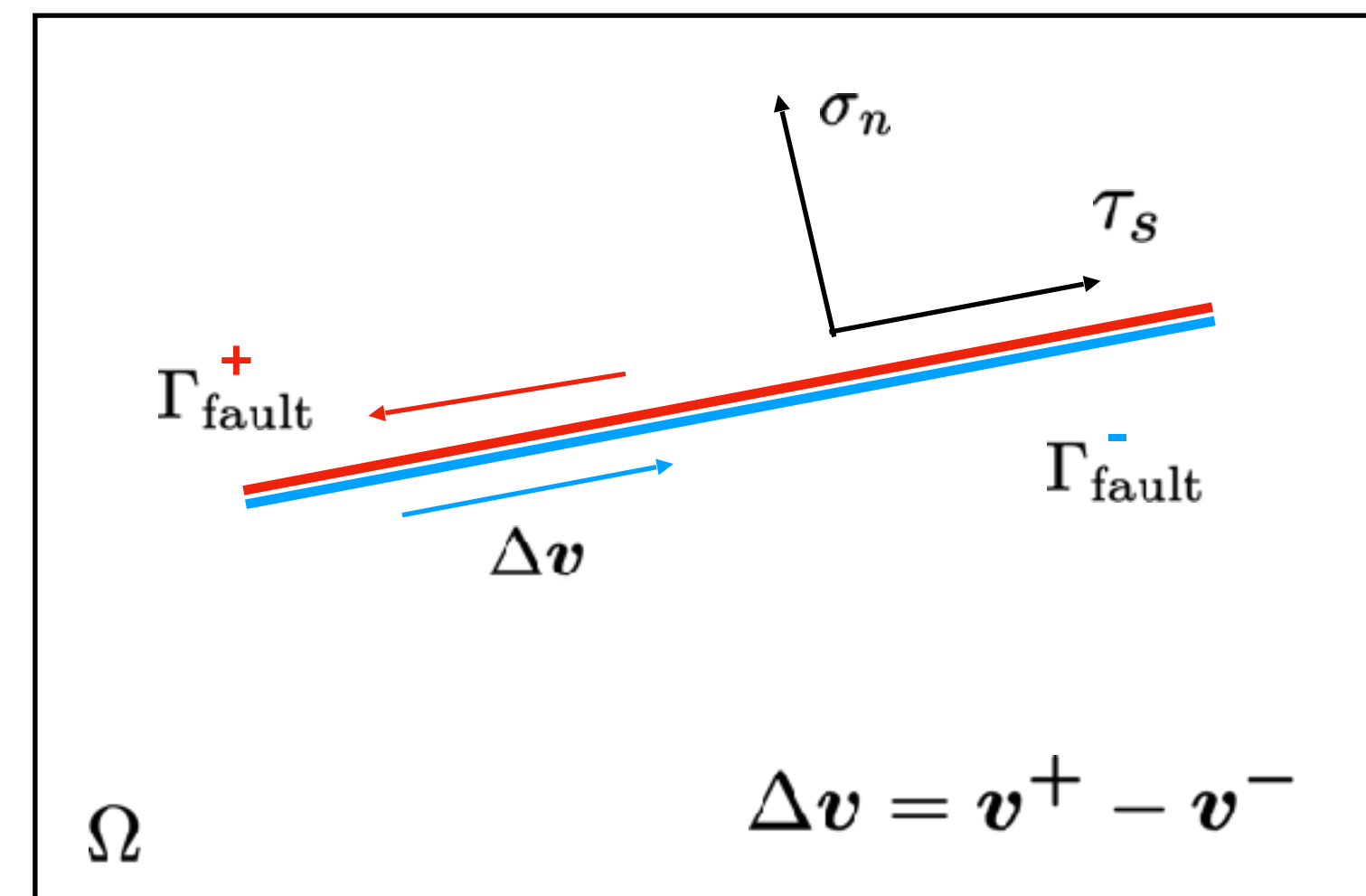
- **Recent well-recorded earthquakes and laboratory experiments reveal striking source variability** (pulses/cracks; supershear speed; rupture cascades; slip reactivation)
- **Physics-based:** solving for spontaneous dynamic earthquake rupture as non-linear interaction of frictional failure and seismic wave propagation
- **Earthquakes:** frictional shear failure of brittle solids under compression along preexisting weak interfaces
- **“Bootstrapping”:** on methods originally not developed for earthquake source modelling



ChEESE project video, <https://youtu.be/TAue0hEGD-k>

Computational earthquake seismology

- Earthquake dynamic rupture is treated as a boundary condition in terms of **contact and friction**
- **Thin fault without ‘opening’** - two matching fault surfaces are in unilateral contact
- **Displacement discontinuity** across the fault = **slip**
- Much complexity lives in the definition of **friction** (shear traction is bounded by the fault strength), and **fault geometry** and **intersections**

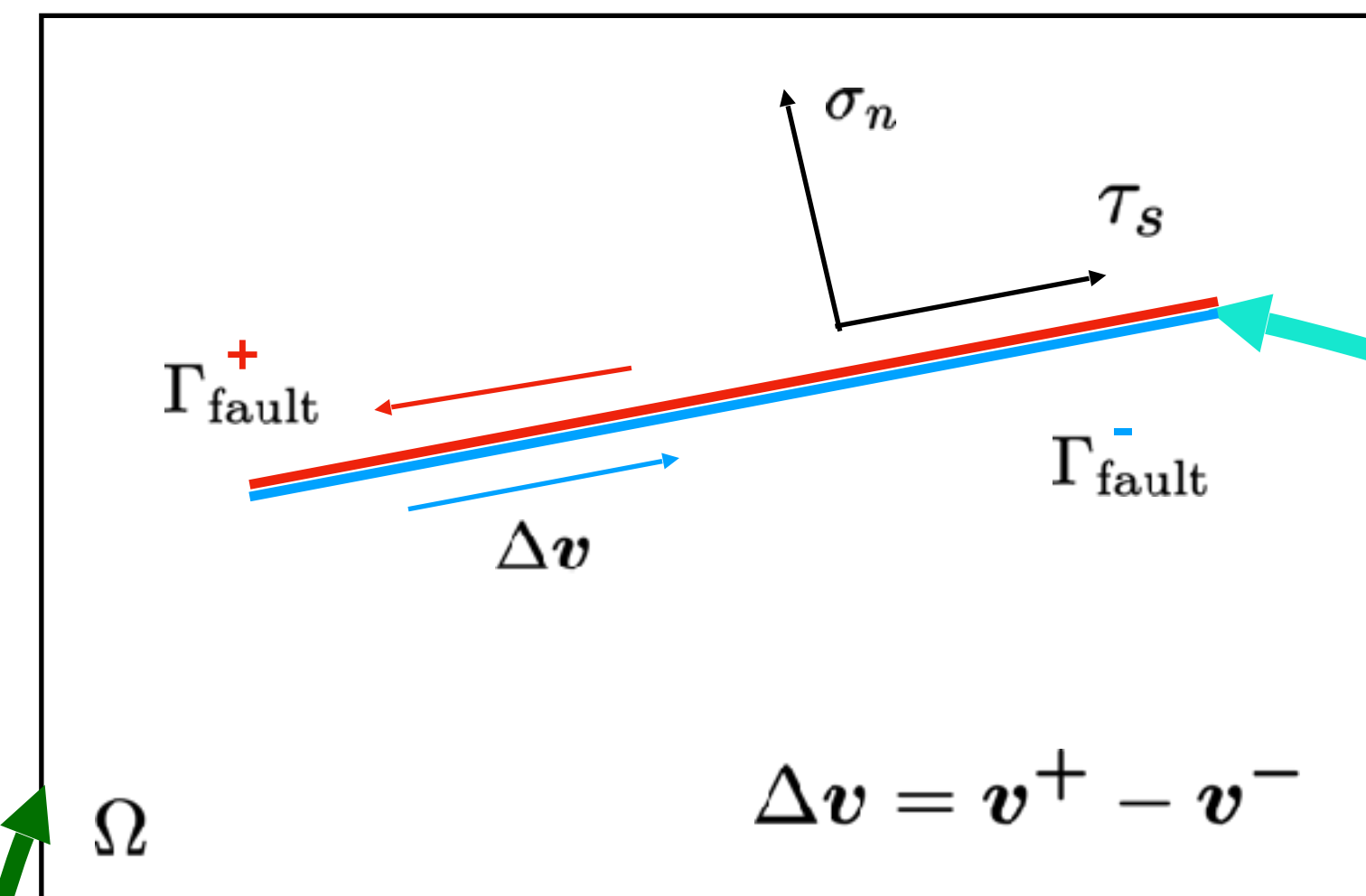


Earthquake dynamics are not predetermined: but evolve as a consequence of the model's initial conditions and the way the fault yields and slides controlled by an assigned friction law relating shear and normal traction on frictional interfaces



Computational earthquake seismology

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- **Displacement discontinuity** across the fault = **slip**
- Much complexity lives in the definition of **friction** (shear traction is bounded by the fault strength), and **fault geometry** and **intersections**
- Can be implemented by **splitting the fault interface**
- **FD, FEM, SEM** methods suffer from spurious oscillations - which have to be damped (e.g., by a thin layer of Kelvin-Voigt-Damping cells, Day et al., 2005)



constitutive law
(volume)

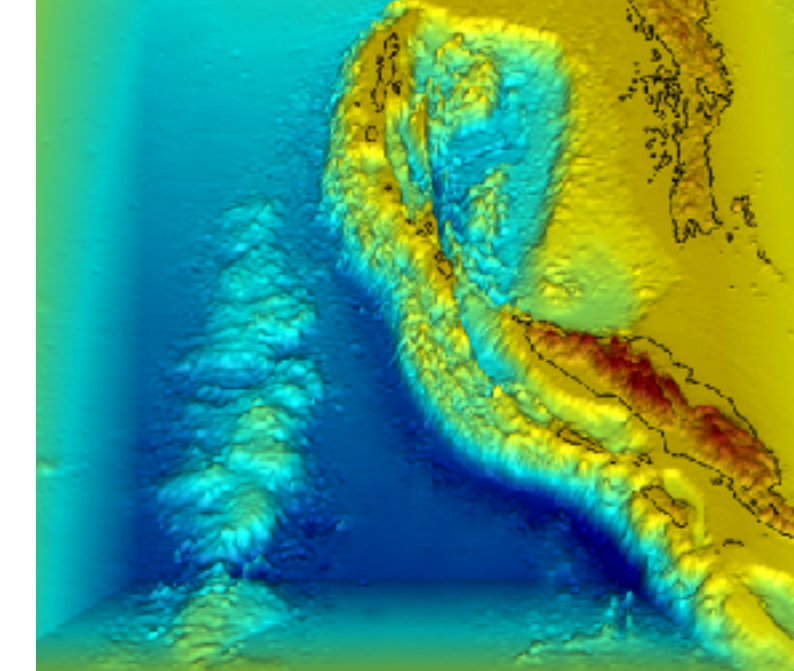
$$\begin{aligned} \frac{\partial}{\partial t} \sigma_{xx} - (\lambda + 2\mu) \frac{\partial}{\partial x} u - \lambda \frac{\partial}{\partial y} v - \lambda \frac{\partial}{\partial z} w &= 0, \\ \frac{\partial}{\partial t} \sigma_{yy} - \lambda \frac{\partial}{\partial x} u - (\lambda + 2\mu) \frac{\partial}{\partial y} v - \lambda \frac{\partial}{\partial z} w &= 0, \\ \frac{\partial}{\partial t} \sigma_{zz} - \lambda \frac{\partial}{\partial x} u - \lambda \frac{\partial}{\partial y} v - (\lambda + 2\mu) \frac{\partial}{\partial z} w &= 0, \end{aligned}$$

constitutive law
(surfaces)

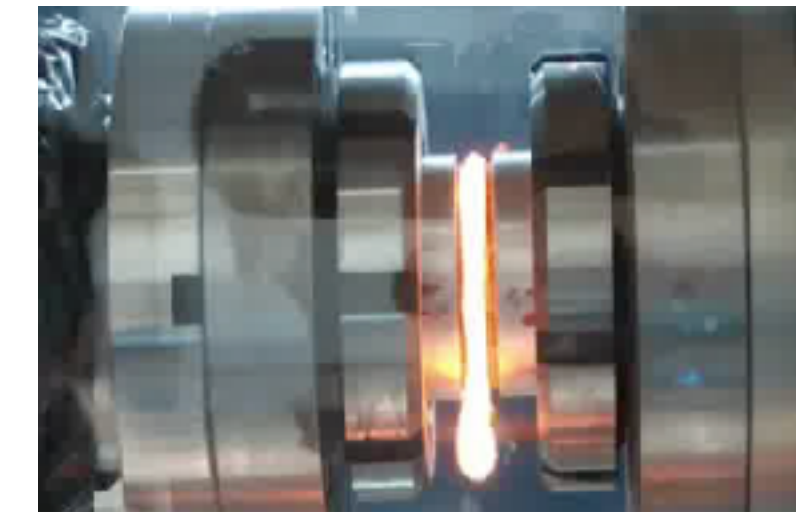
$$\begin{aligned} \tau_s &= \mu_f \sigma_n, \\ |\boldsymbol{\tau}| &\leq \tau_s, \\ (|\boldsymbol{\tau}| - \tau_s) |\Delta \mathbf{v}| &= 0, \\ \Delta \mathbf{v} |\boldsymbol{\tau}| + |\Delta \mathbf{v}| \boldsymbol{\tau} &= 0. \end{aligned}$$

Computational earthquake seismology

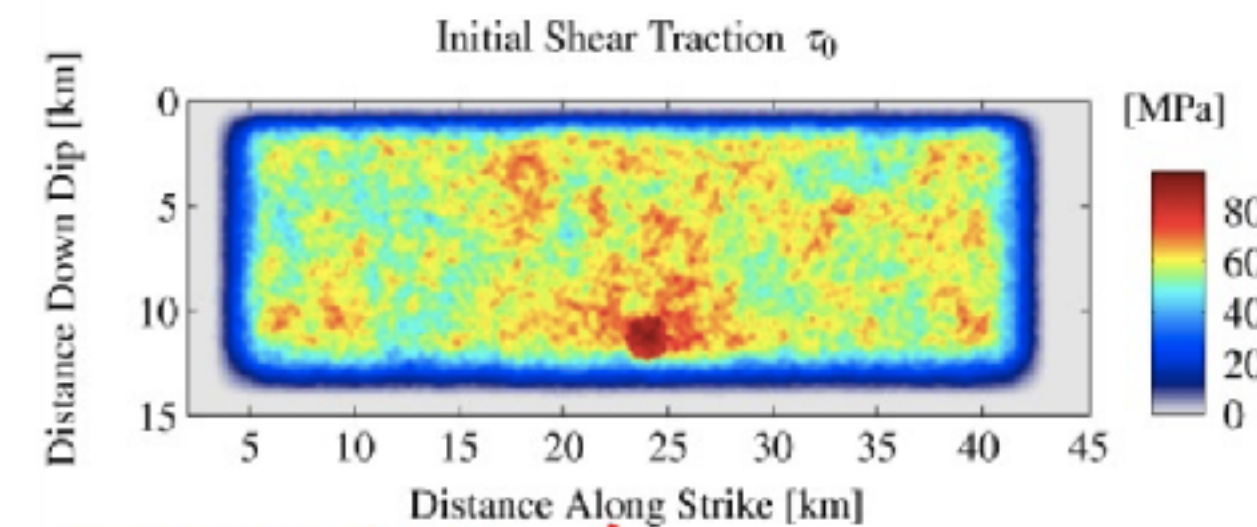
- **Integration** and **interpretation** of full range of observations
- **Tightly links** seismology, geodesy, geology, tectonophysics, hydrology with numerical computing, data science, machine learning, applied mathematics, continuum mechanics, tribology, rock mechanics, materials science, and engineering



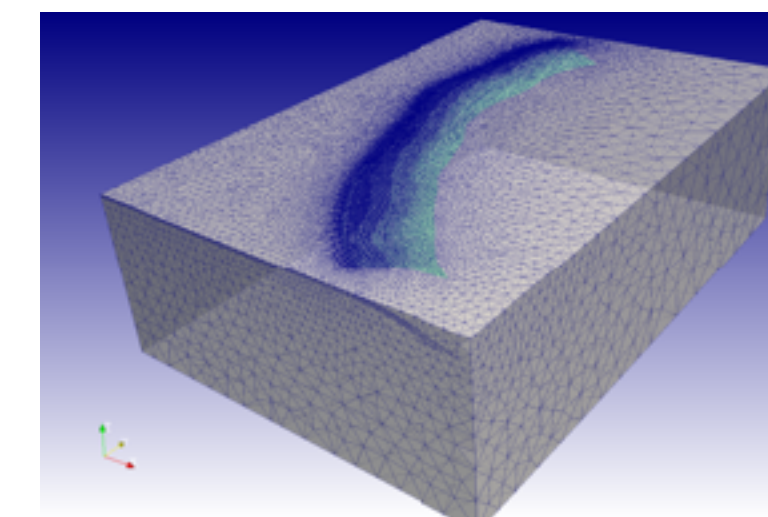
Geology



Friction experiments



Initial fault stresses



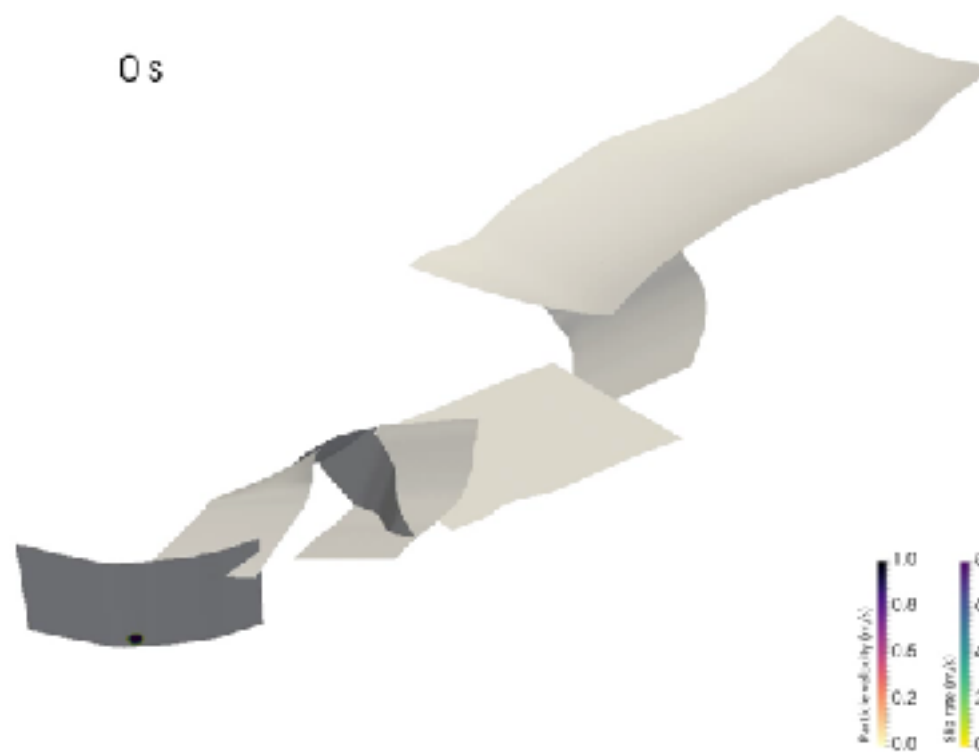
Mesh generation

“Input”

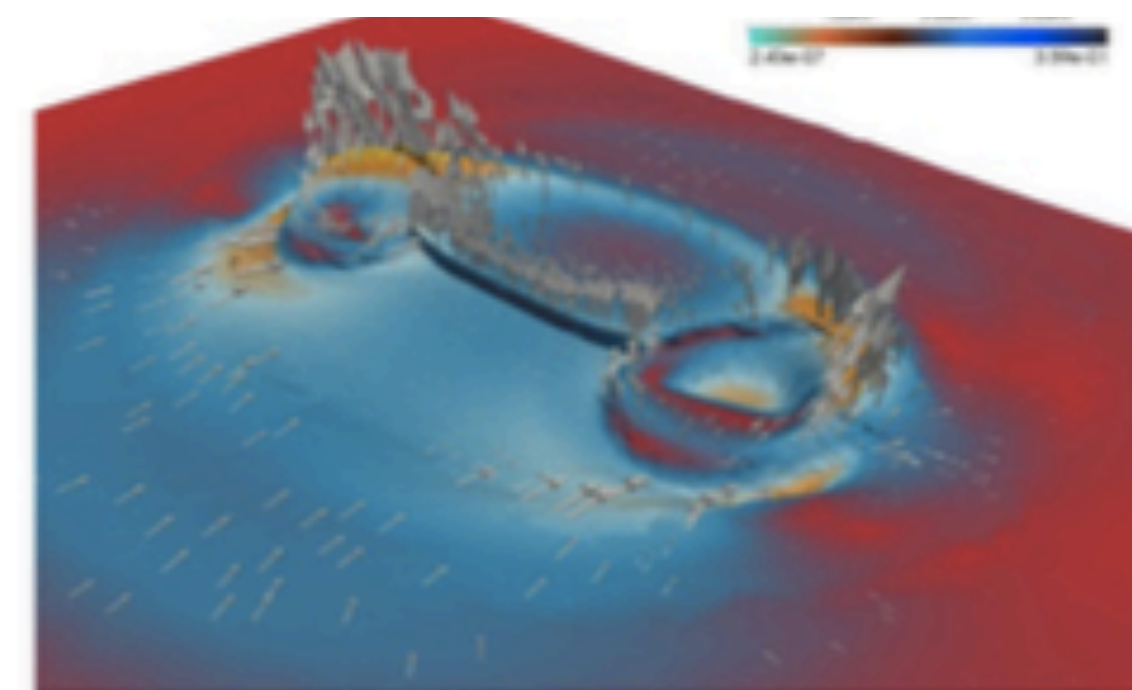
SOLVER

“Output”

Rupture dynamics



Ground deformation



Synthetic observables



Computational earthquake seismology

Continuum
Mechanics

Applied
Math

Numerical
Methods

Computer
Science

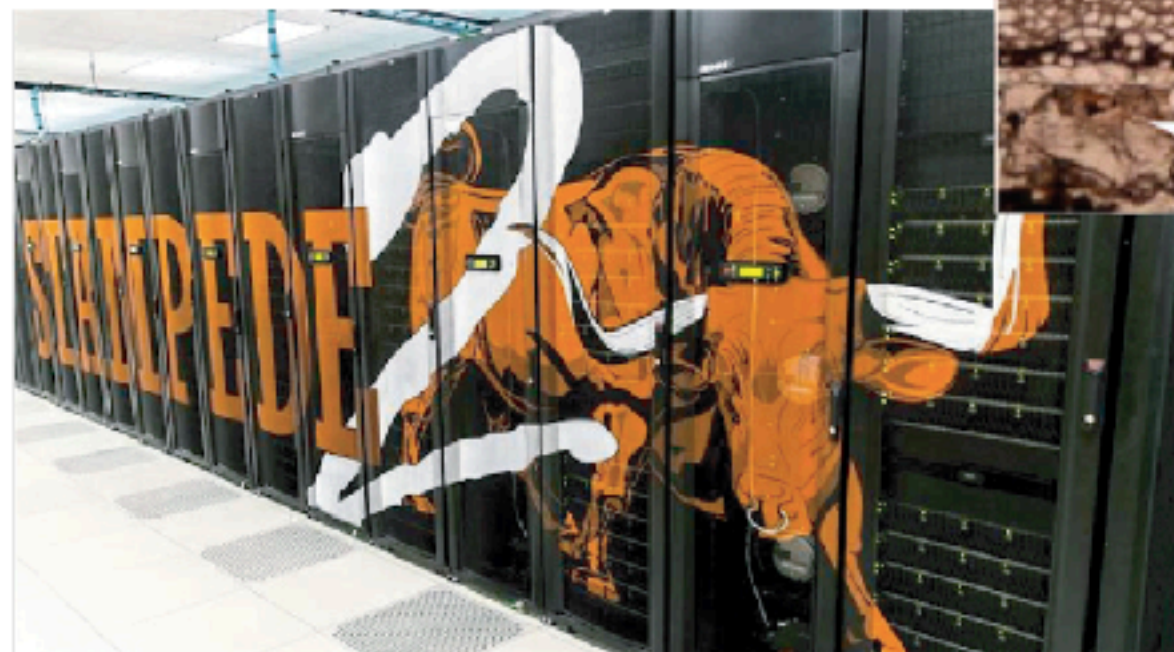
Data Mining

Machine
Learning



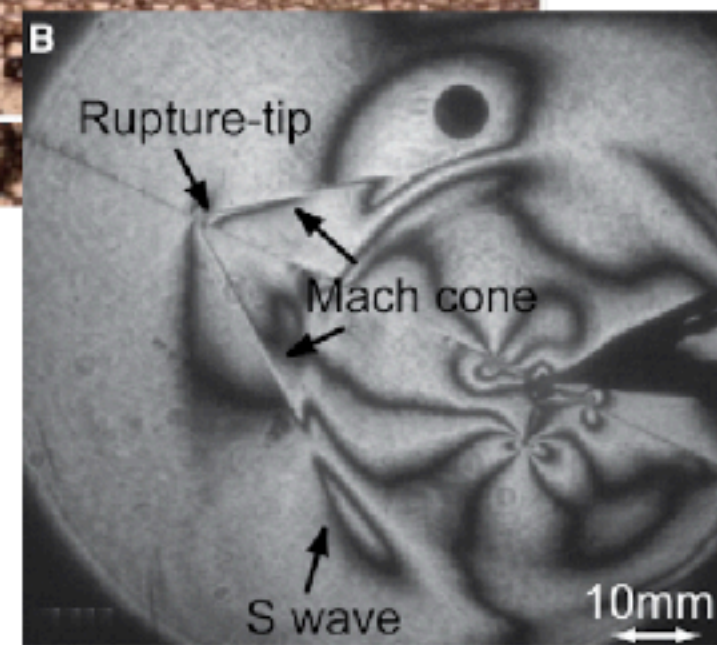
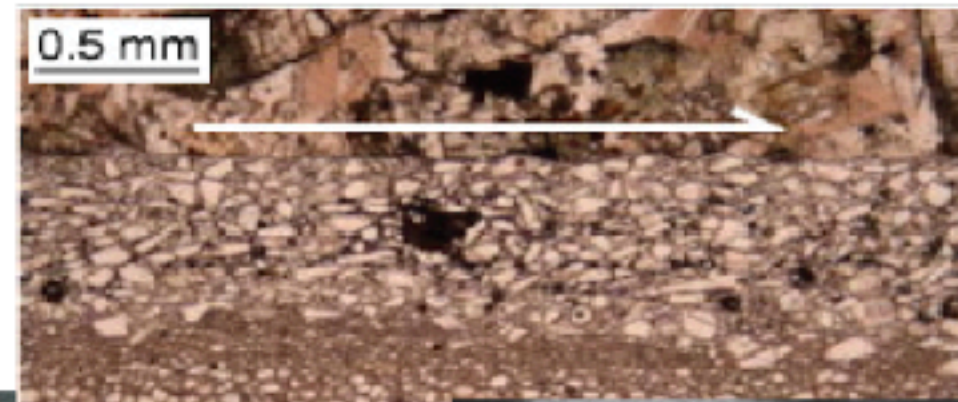
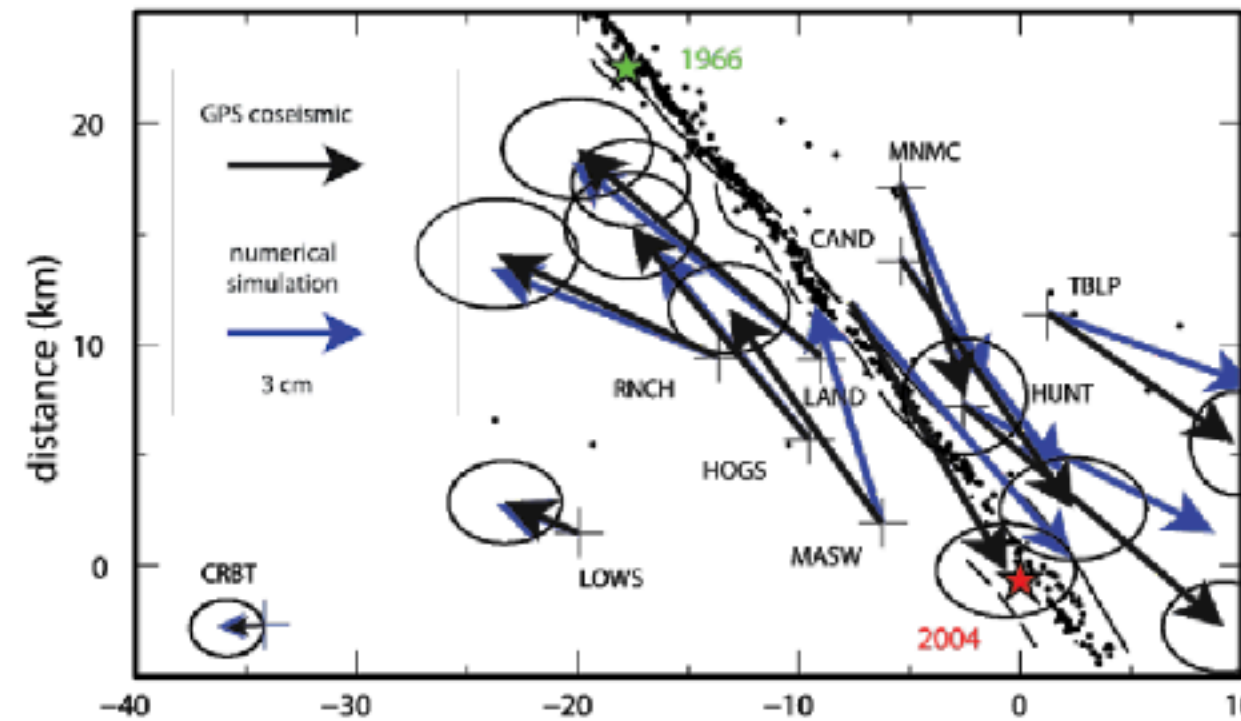
ChEES
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Models and simulations



High-performance computing

Field observations



Laboratory experiments

Geology
Seismology
Geodesy
Geophysics
Hydrology

Rock
Mechanics

Geo-
mechanics

Materials
Science

Challenge 1: Earthquake source processes are (very) **ill-constrained** and **highly non-linear**.

Challenge 2: Which **physical processes** are **dominant and relevant** at a given spatio-temporal scale (and in real earthquakes)? Can we justify the “cost” of their inclusion?

Challenge 3: How to **assimilate all available knowledge** in a suitable manner for **software** (numerical discretisation, solvers, equations solved) and **hardware** (heterogeneous HPC systems, energy concerns)?

white paper “Modeling earthquake source processes: from tectonics to dynamic rupture”, Lapusta et al., 2019

SeisSol - ADER-DG modelling framework

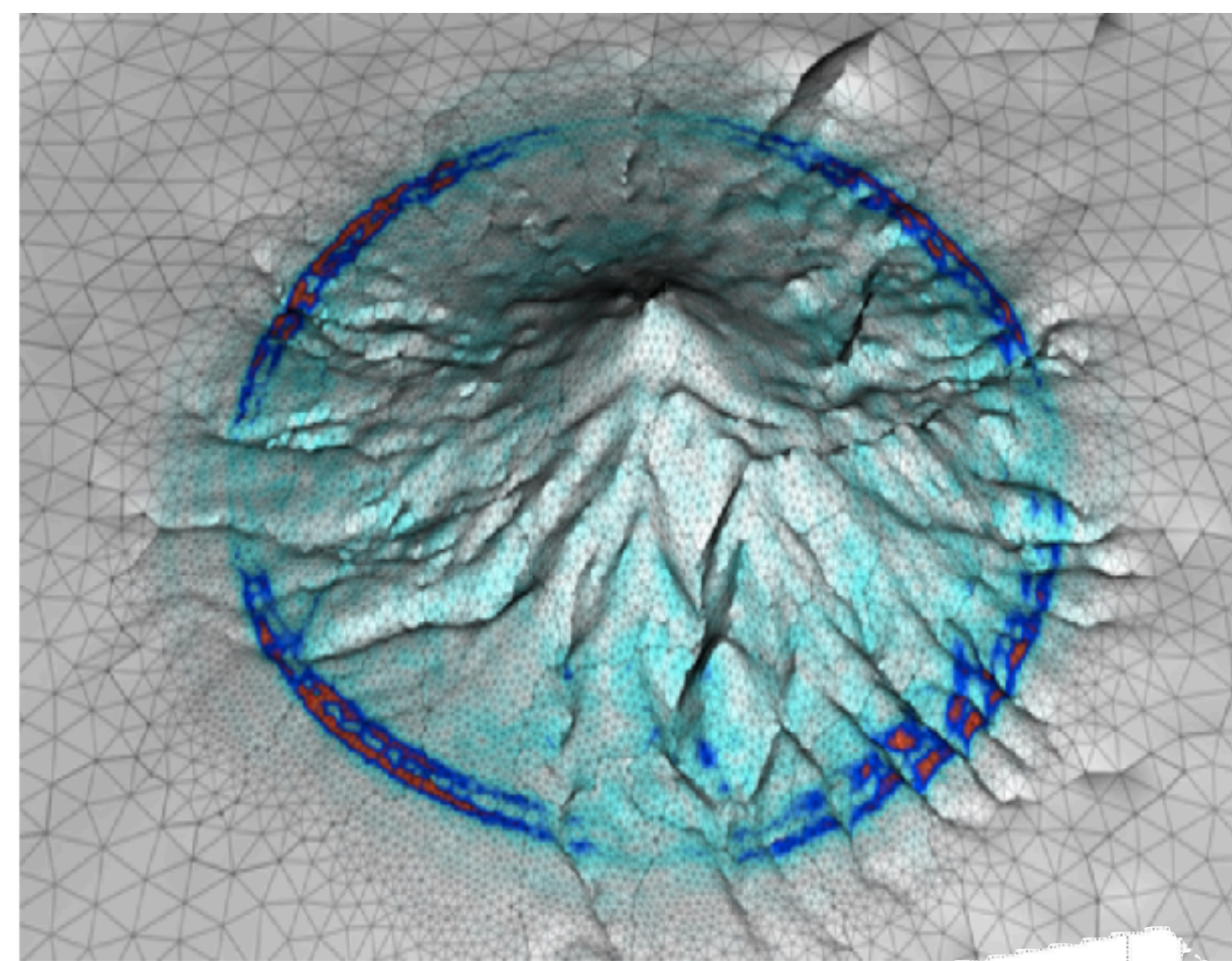
SeisSol solves the seismic wave equations using the ADER-DG method on unstructured tetrahedral meshes.

The method, by design, permits:

- representing **complex geometries** - by discretising the volume via a tetrahedral mesh
- modelling **heterogenous media** - elastic, **viscoelastic**, **viscoplastic**, **anisotropic**, **poroelastic**
- **multi-physics coupling** - flux based formulation is natural for representing physics defined on interfaces
- **high accuracy** - modal flux based formulation allows us to suppress spurious (unresolved) high frequencies
- **high resolution** - suitable for parallel computing environments

DG for elastodynamic wave propagation problems:

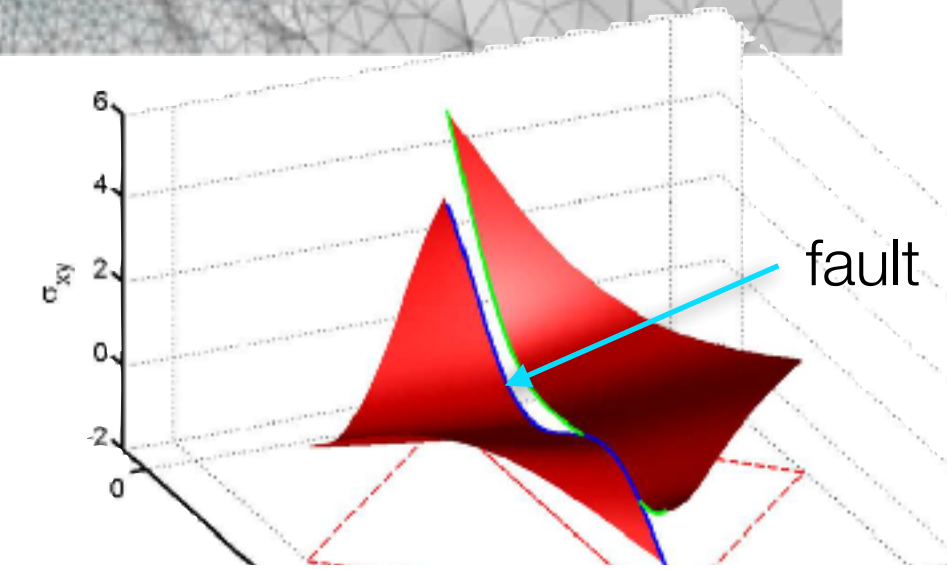
Duru et al., 2021; Reinarz et al., 2020; Peyrusse et al., 2014; Mazzieri et al., 2013; Antonietti et al., 2012; Etienne et al., 2010; Wilcox et al., 2010; Grote & Diaz, 2009; de Basabe et al., 2008; Riviere et al., 2007; Chung & Enquist, 2006



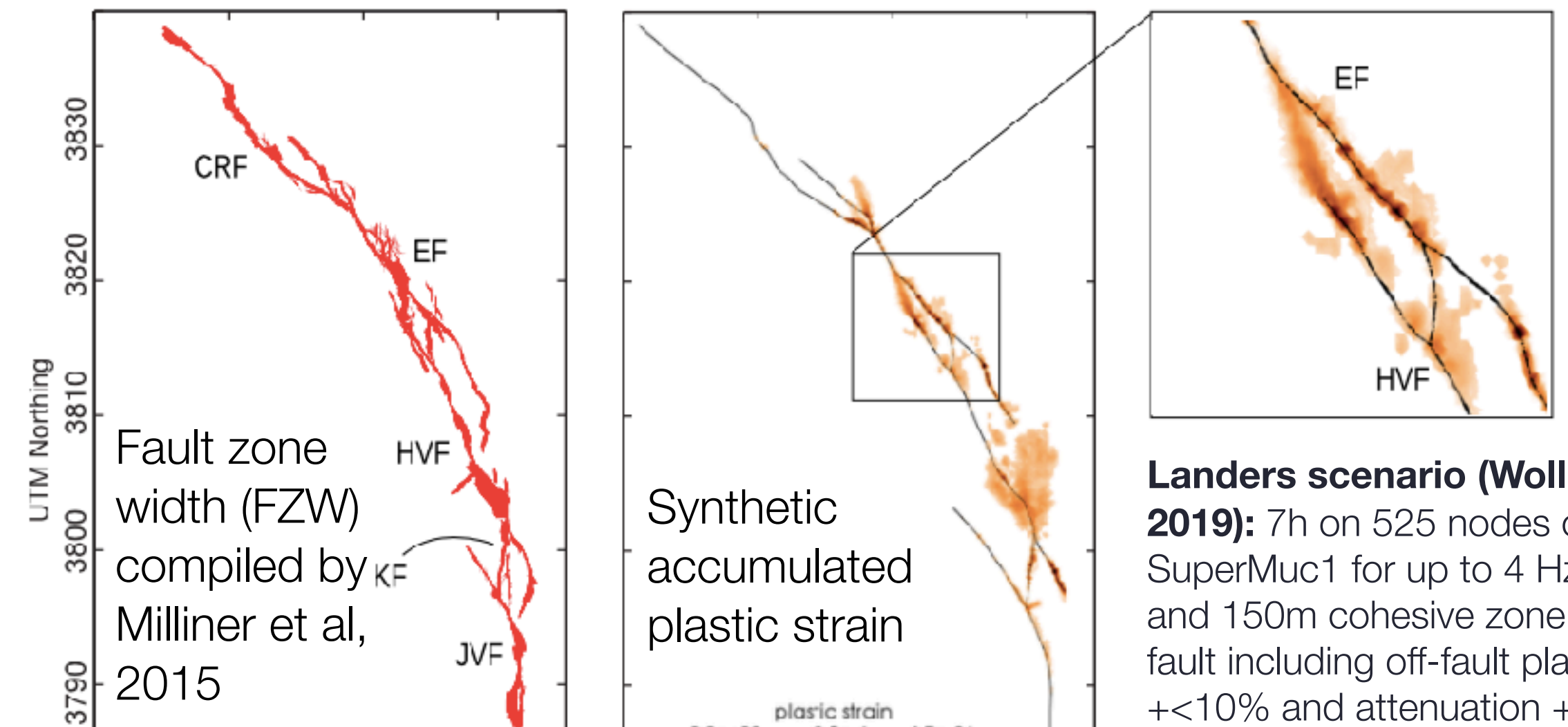
Wave field of a point source interacting with the topography of Mount Merapi Volcano.

PRACE ISC Award for producing the first simulations that obtained the “magical” performance milestone of 1 Peta-flop/s (10^{15} floating point operations per second) at the Munich Supercomputing Centre.

Käser and Dumbser, 2006; de la Puente et al., 2008; Pelties et al., 2014; Breuer et al., ISC'14



Representation of the shear stress discontinuity across the fault interface. Spontaneous rupture = internal boundary condition of flux term.



Landers scenario (Wollherr et al., 2019): 7h on 525 nodes of SuperMuc1 for up to 4 Hz Wavefield and 150m cohesive zone size on-fault including off-fault plasticity +<10% and attenuation +80%)

SeisSol - ADER-DG modelling framework

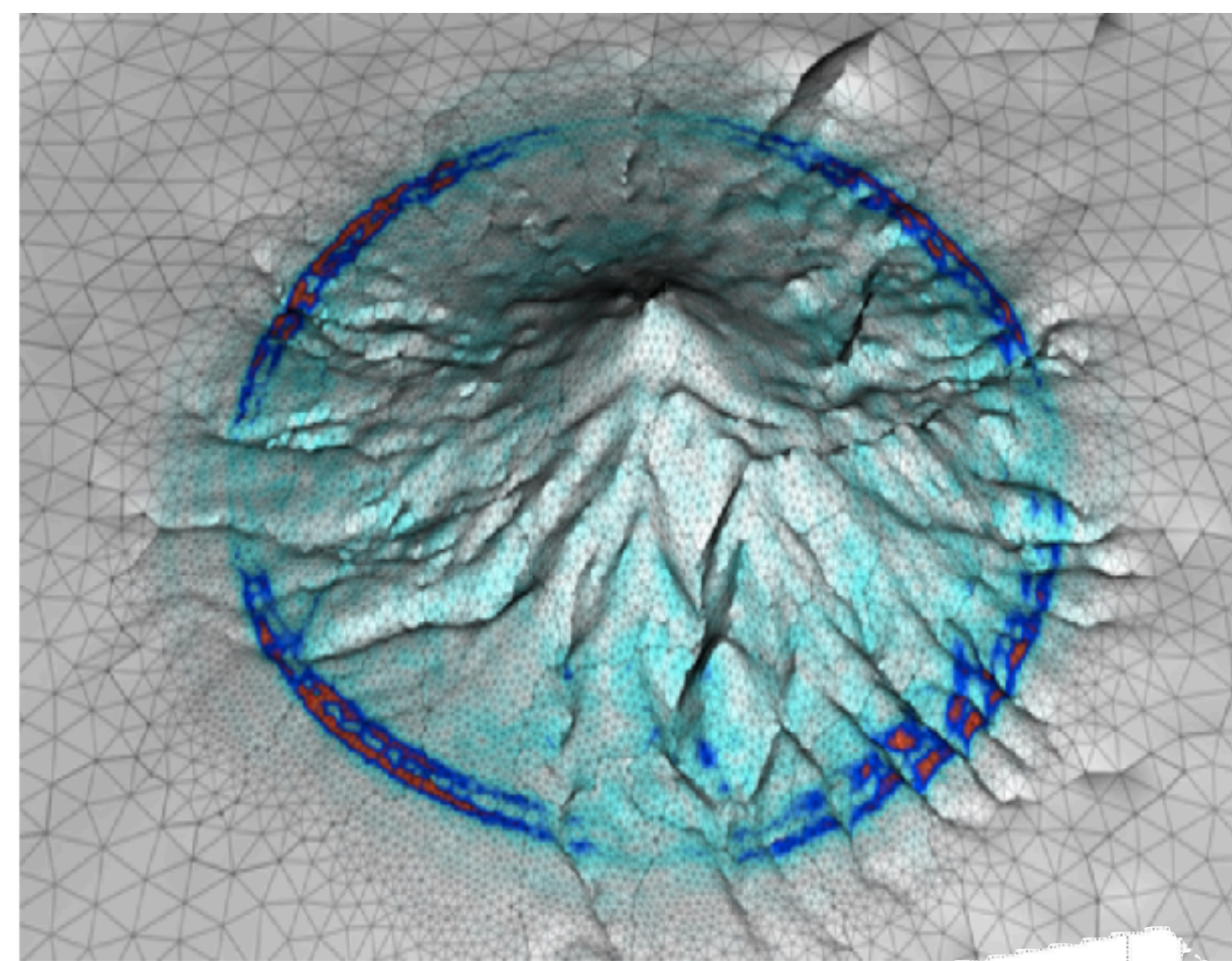
Why DG? Low numerical dispersion, minor changes for dynamic rupture, suitable for intersecting and branching faults/structure, favourable numerical dissipation of the Godunov flux (Hu et al. 1999; Kaeser et al. 2008; Hesthaven & Warburton 2010)

Why ADER? Equivalent high-order accuracy as in space using a single explicit time integration step. Increasing order of accuracy can be 'cheap' if hardware is exploited)

Why tets? Complex realities of geological subsurface, non-planar fault surfaces, intersecting undulating surfaces, static mesh refinement and coarsening

Why modal formulation? easy to build arbitrary high-order basis functions for tetrahedra, block-structured sparsity patterns with ADER

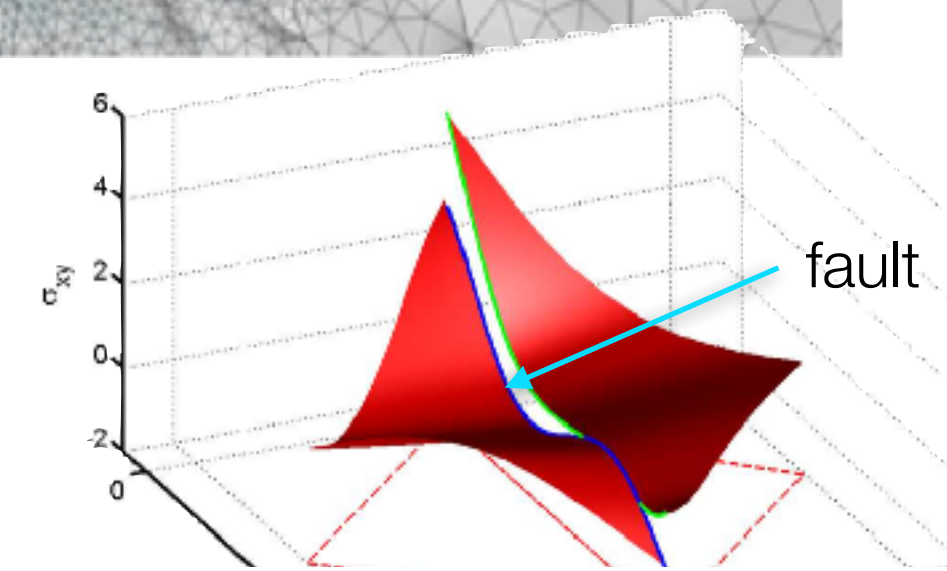
Why orthogonal basis functions? Dubiner's basis functions (Cockburn et al. 2000), leads to well-conditioned diagonal mass matrix, all matrices can be pre-calculated analytically leading to a quadrature-free scheme (e.g., Atkins & Shu 1996)



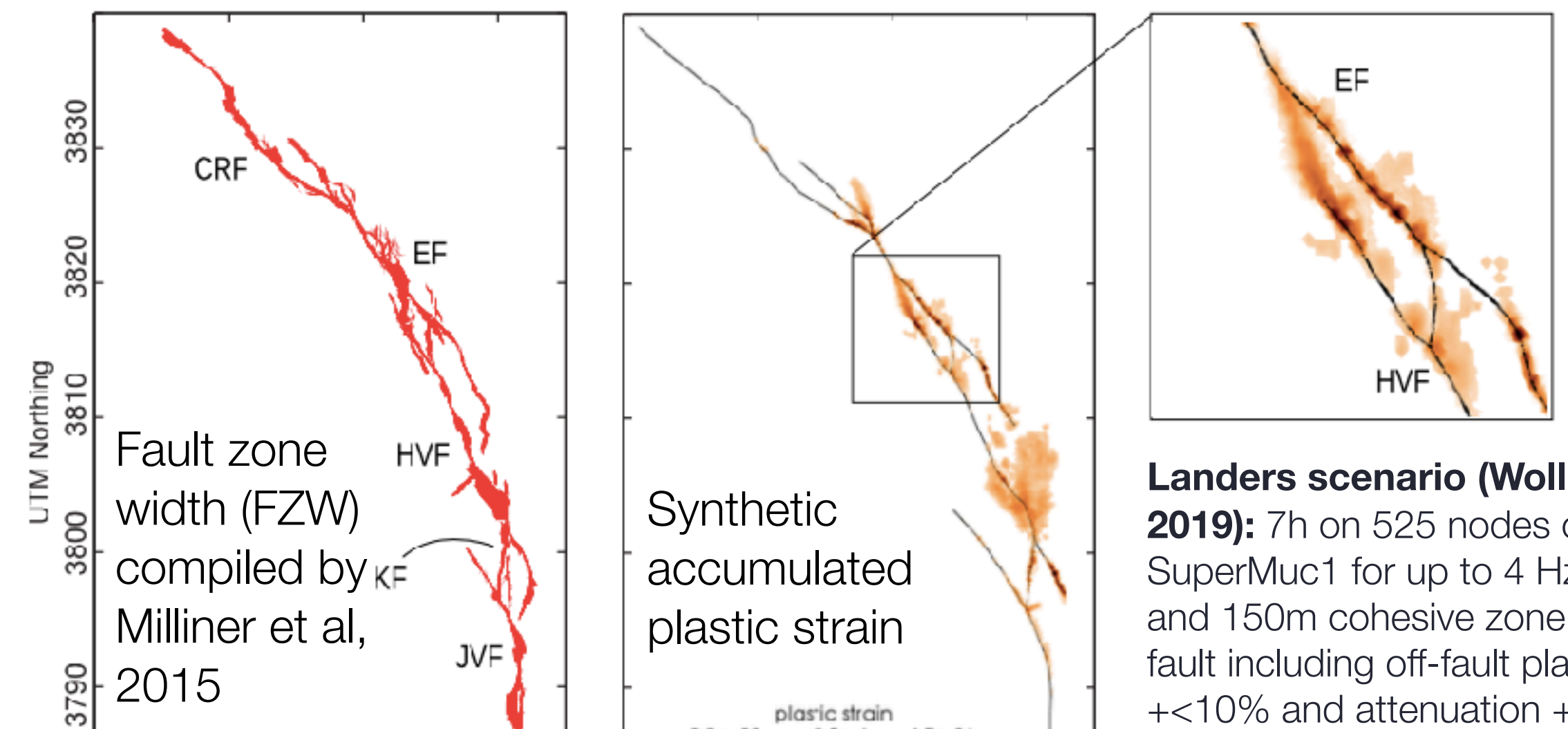
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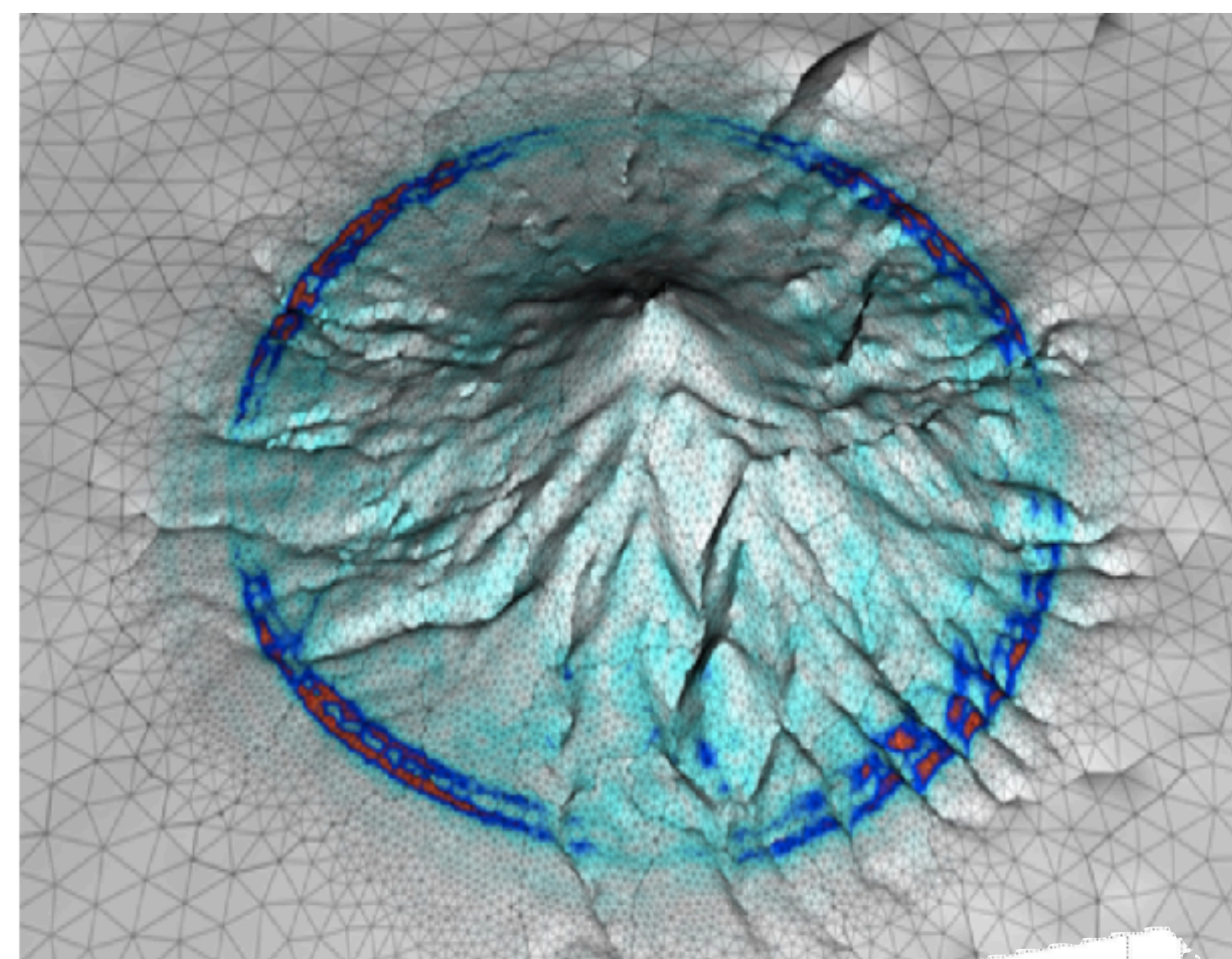
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Why tets? Complex realities of geological subsurface, non-

A software that allows for rapid setup of models with realistic non-planar and intersecting fault systems while exploiting the accuracy of a high-order numerical method

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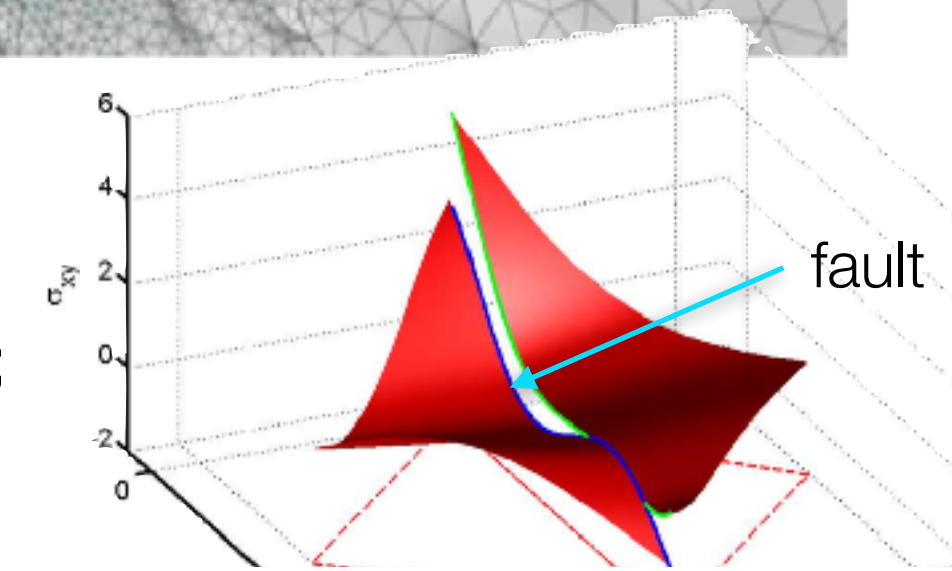
Good news: DG's "extra" flops (storage, time to solution) compared to e.g. FEM can be performed fast using Computational Science



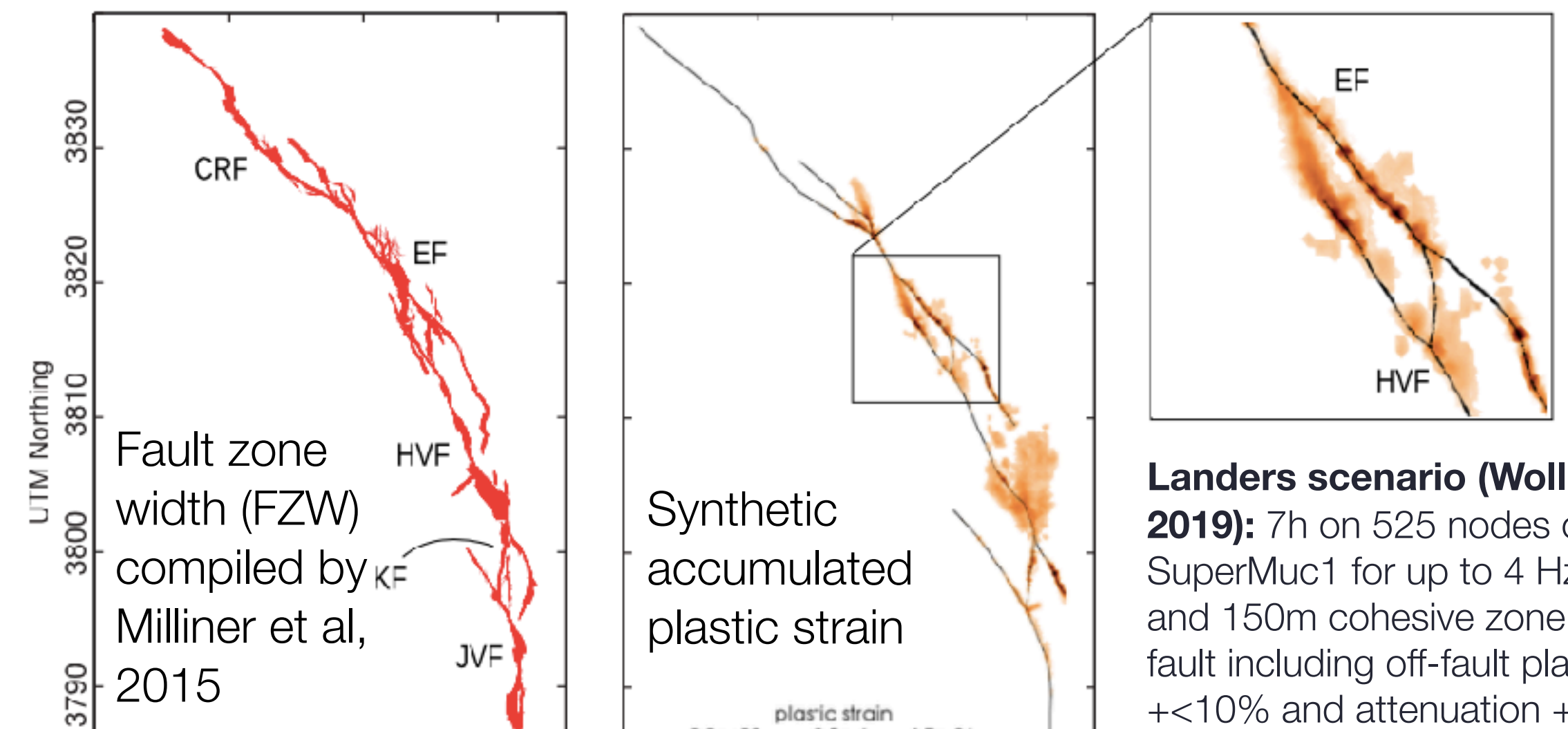
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Computational earthquake seismology

What is the cost (and why is optimisation worthwhile to do) ?

Two linked 100 second scenarios (3D subsurface, topography, attenuation, off-fault plasticity, resolving up to **5 Hz**) of the **2018 Ridgecrest, CA, earthquake sequence**.

- Computing

8.8 hours on 400 nodes (48 Skylake cores) of the SuperMUC-NG supercomputer **~170k CPUh**

- Money

Energy charged at \$0.10 per kWh —> \$320

Cloud service such as AWS ~ \$6500

- Energy*

~3.2 MWh

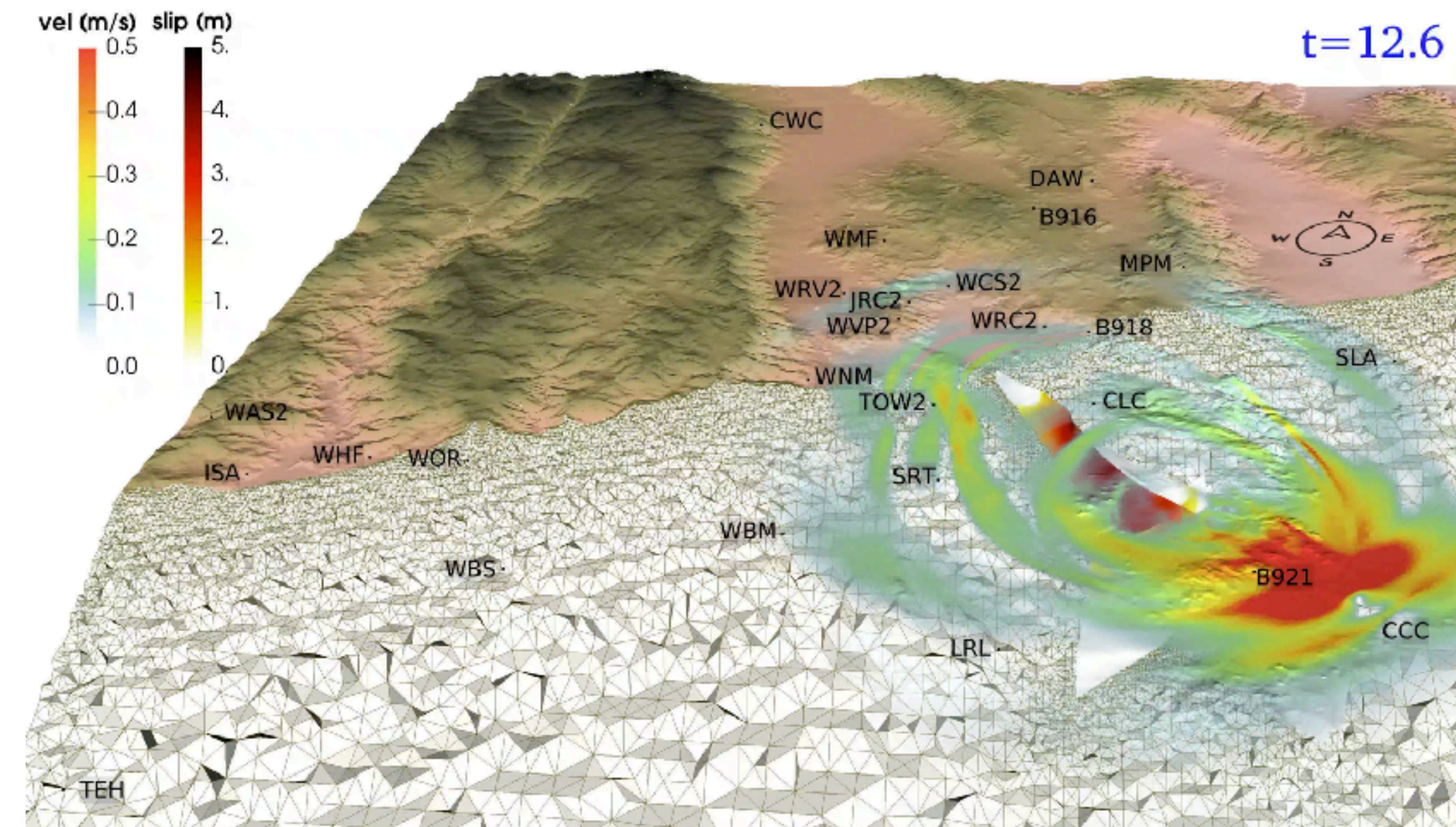
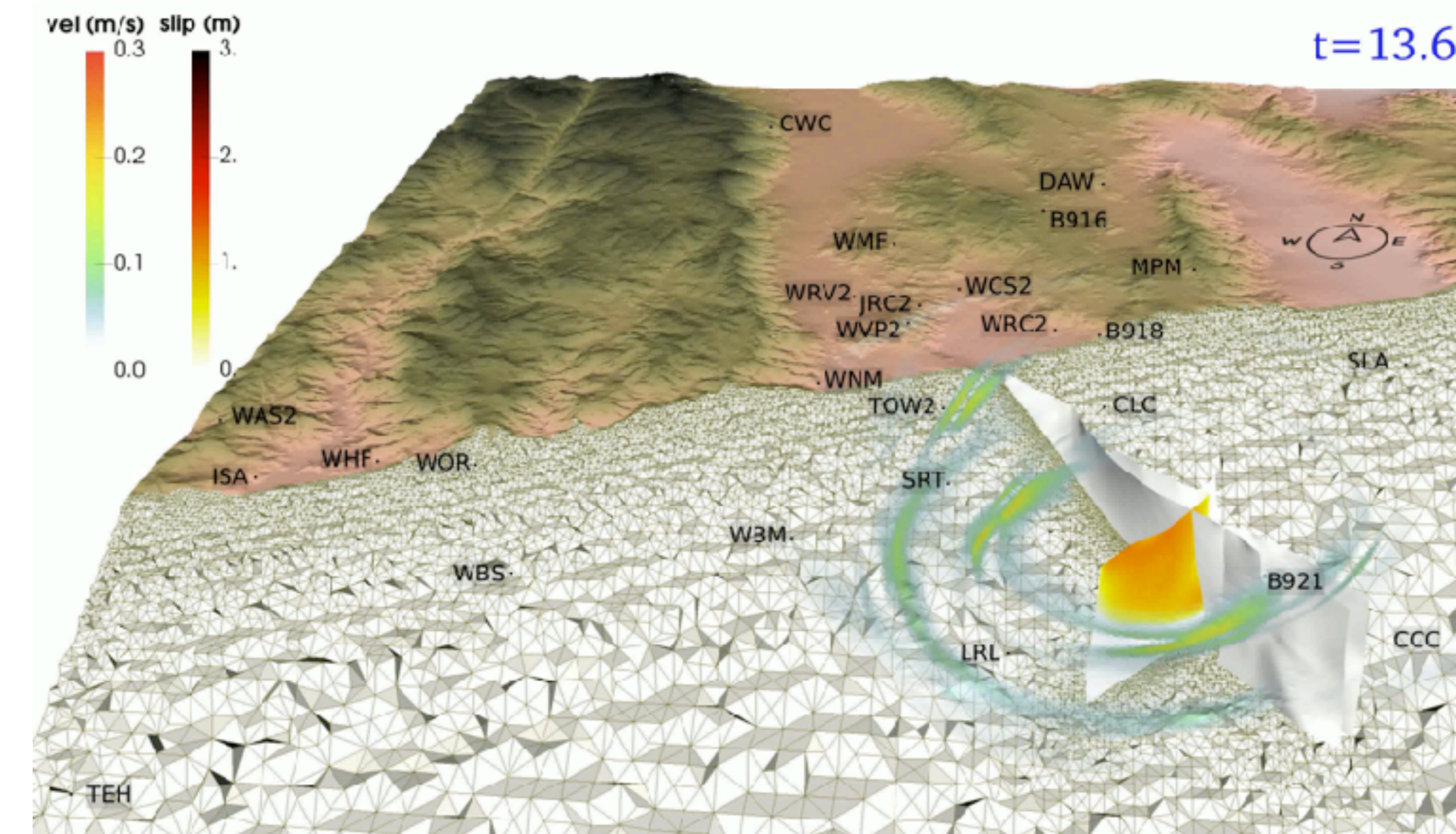
~ 2 barrel of oil equivalent (BOE)

- Carbon*

~2968 pounds of CO₂ (~flying from London to Los Angeles)

*numbers for Pangea (TOTAL) 220k Xeon E5 cores

e.g. Shaheen-2 uses 30% less energy = flying from MUC -> ORD



Observationally constrained 3D dynamic rupture scenarios of the 2018 Ridgecrest Earthquake Sequence (Taufiqurrahman et al, to appear)

Balancing HPC and geophysics



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Breuer et al., ISC14, Heinecke et al., SC14

Breuer et al., IEEE16, Heinecke et al., SC16

Rettenberger et al., EASC16

Uphoff & Bader, HPCS'16

Uphoff et al., SC17

Wolf et al., ICCS'20

Uphoff & Bader, TOMS'20

Dorozhinskii & Bader, HPC Asia'21

“Geophysics” Version

- Fortran 90
- MPI parallelised
- Ascii based, serial I/O

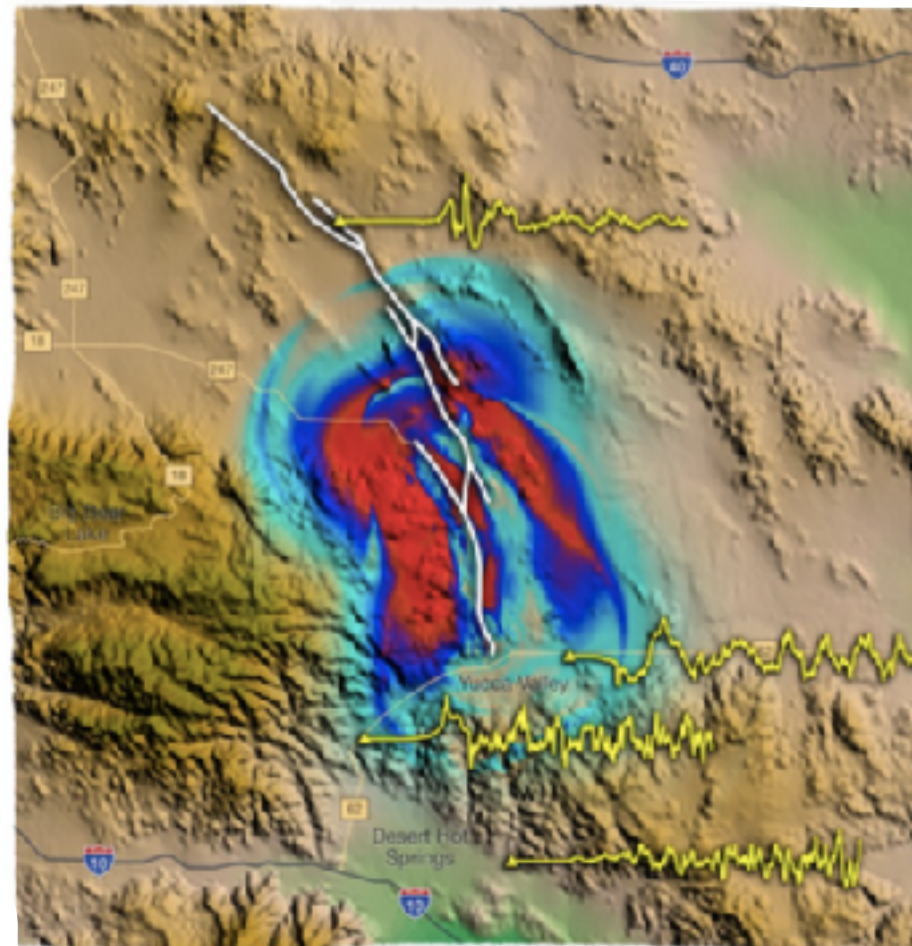


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Balancing HPC and geophysics

Gordon Bell Prize Finalist, SC14

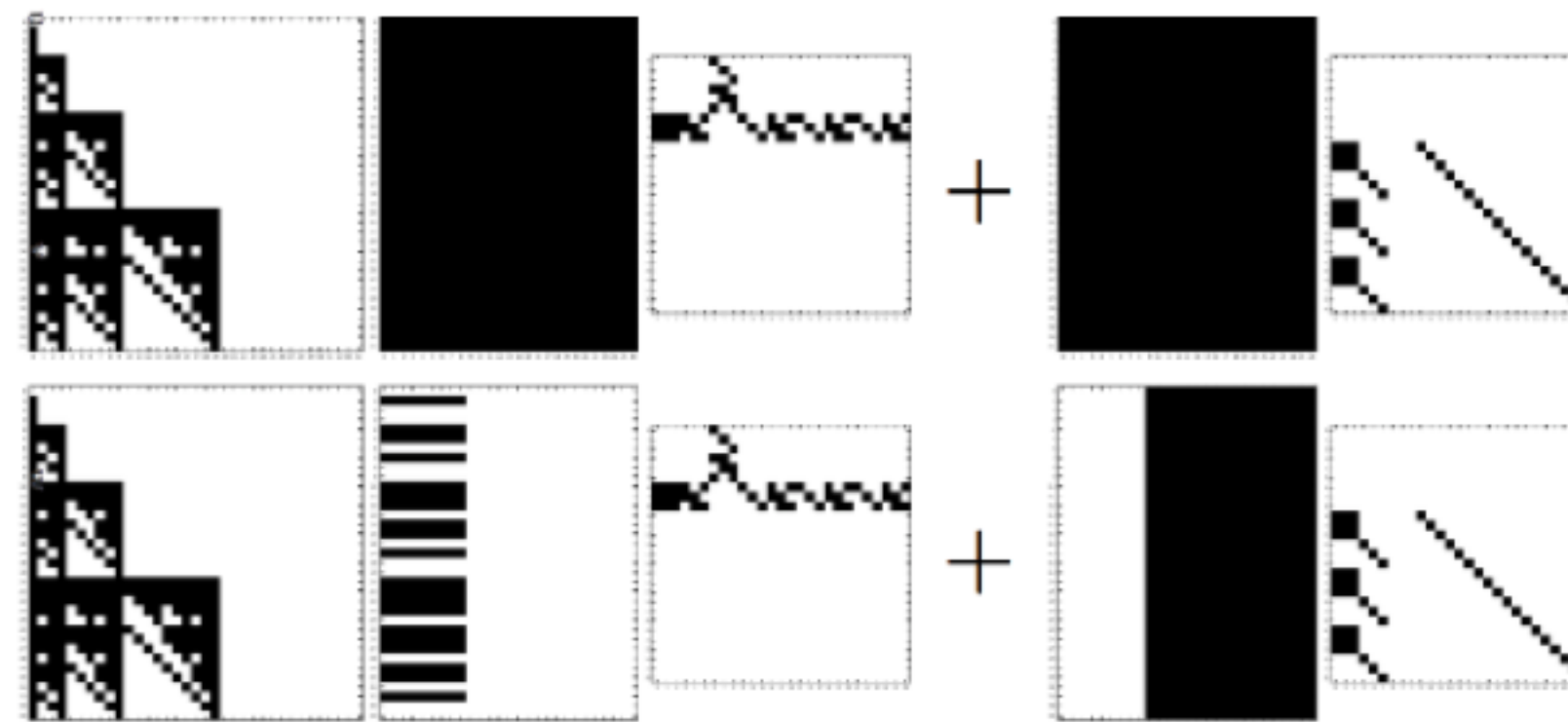


“Geophysics” Version

Landers scenario
(96 billion DoF,
200,000 time steps)

- Fortran 90
- MPI parallelised
- Ascii based, serial I/O
- Hybrid MPI+OpenMP parallelisation
- Parallel I/O (HDF5, inc. mesh init.)
- **Assembler-level DG kernels**
- multi-physics off-load scheme for many-core architectures

- **> 1 PFlop/s performance**
- **90% parallel efficiency**
- **45% of peak performance**
- **5x-10x faster time-to-solution**
- **10x-100x bigger problems**



Partial kernel before (top) and after (bottom) removing irrelevant entries in matrix chain products

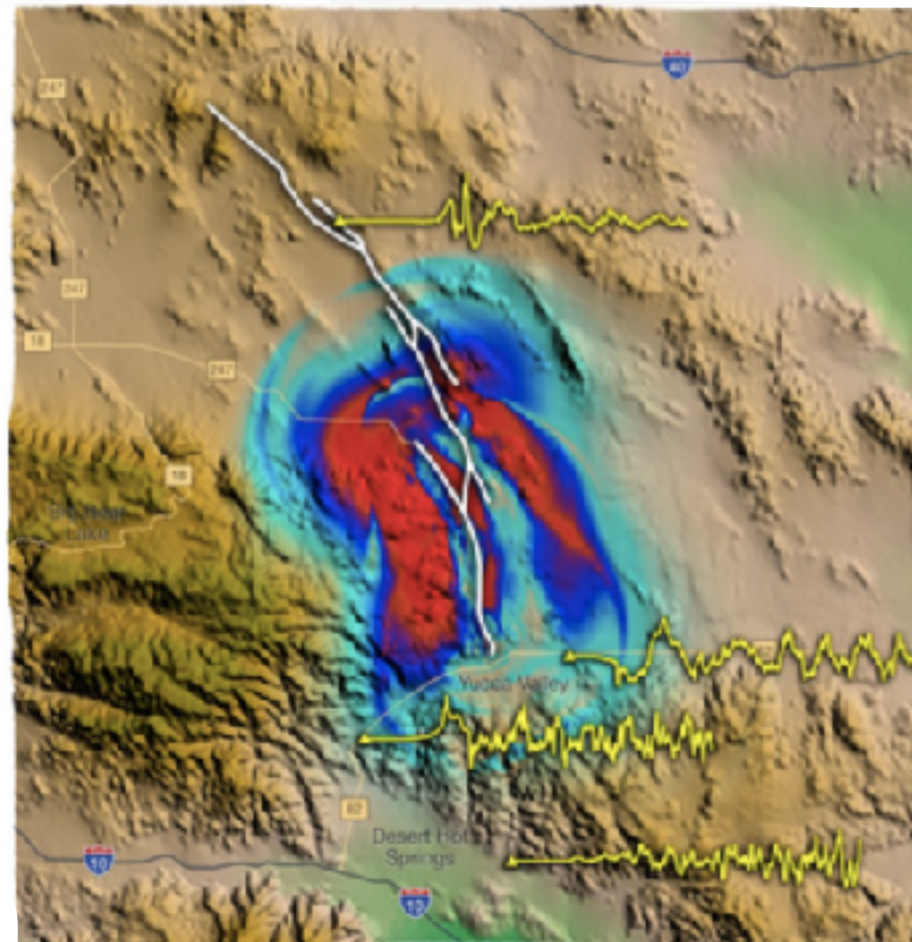
- ➔ A code generator automatically detects and exploits sparse block patterns
- ➔ Hardware specific full “unrolling” and vectorization of all element operations
- ➔ Customised code for each matrix-matrix multiplication via the libxsmm back-end
- ➔ Efficiently exploits as of 2014 available hardware (AVX, MIC), reaching unto 8.6 PFLOPS on Tianhe-2 supercomputer



Balancing HPC and geophysics

Breuer et al.,ISC14, Heinecke et al.,SC14
 Breuer et al.,IEEE16, Heinecke et al.,SC16
 Rettenberger et al., EASC16
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Gordon Bell Prize Finalist, SC14



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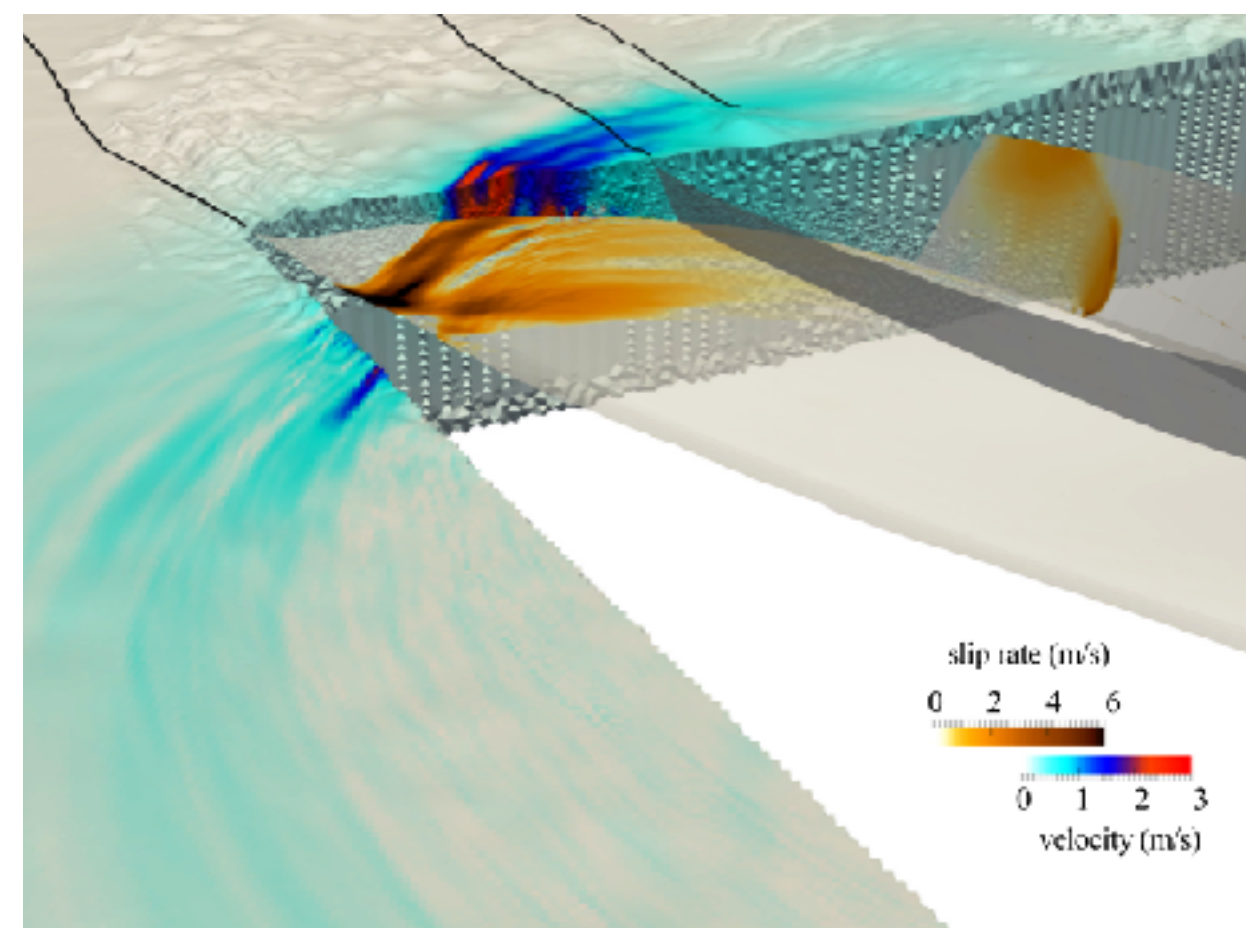
Landers scenario
 (96 billion DoF,
 200,000 time steps)

Multi-scale and multi-physics
 modelling is routinely feasible
 (few kCPUh per high resolution
 forward simulation)

- Fortran 90
- MPI parallelised
- Ascii based, serial I/O
- Hybrid MPI+OpenMP parallelisation
- Parallel I/O (HDF5, inc. mesh init.)
- G kernels
- Load scheme for structures

time stepping

- > 1 PFlop/s performance
- 90% parallel efficiency
- 45% of peak performance
- 5x-10x faster time-to-solution
- 10x-100x bigger problems



Sumatra scenario
 (111 billion DoF,
 3,300,000 time steps)

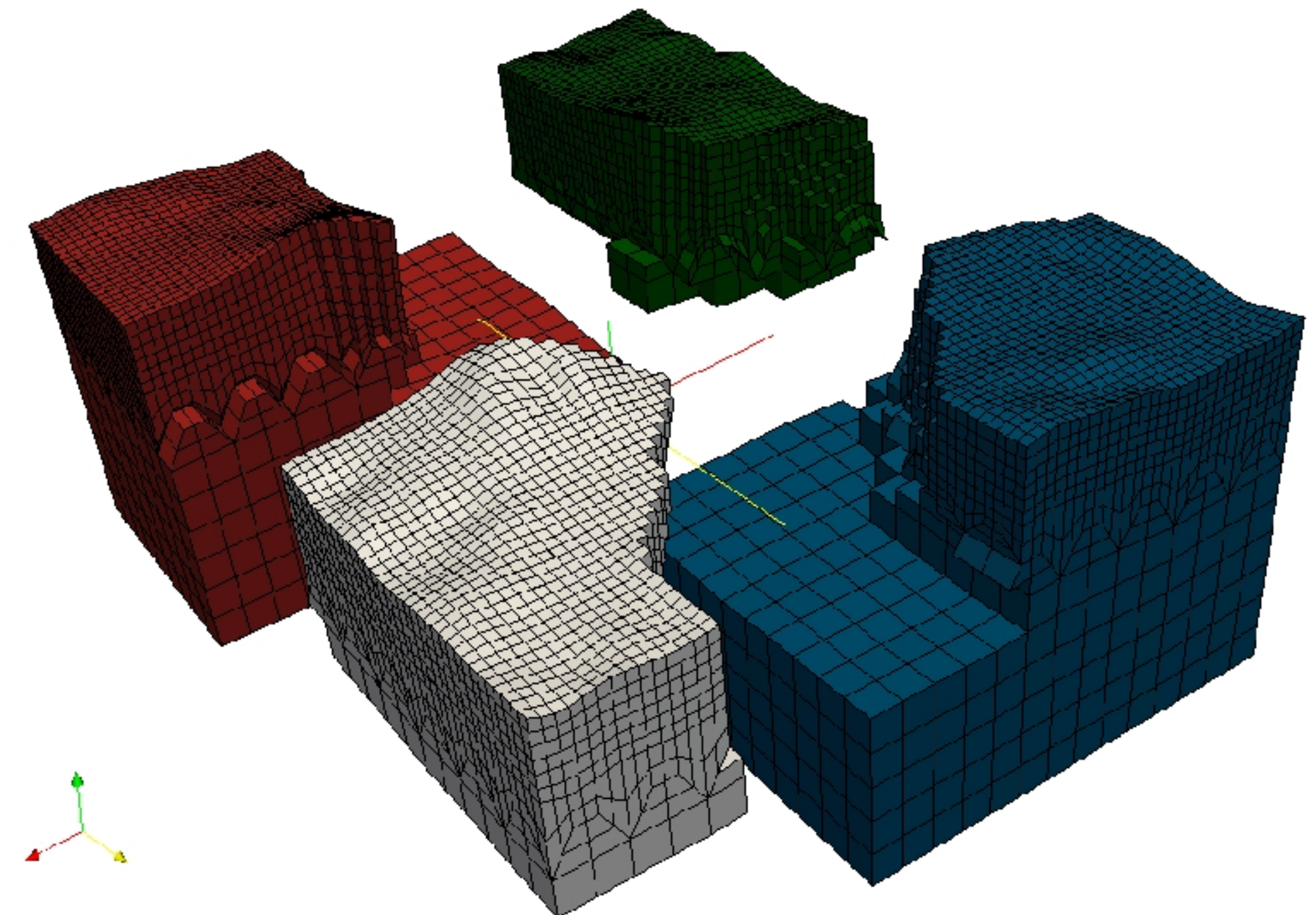
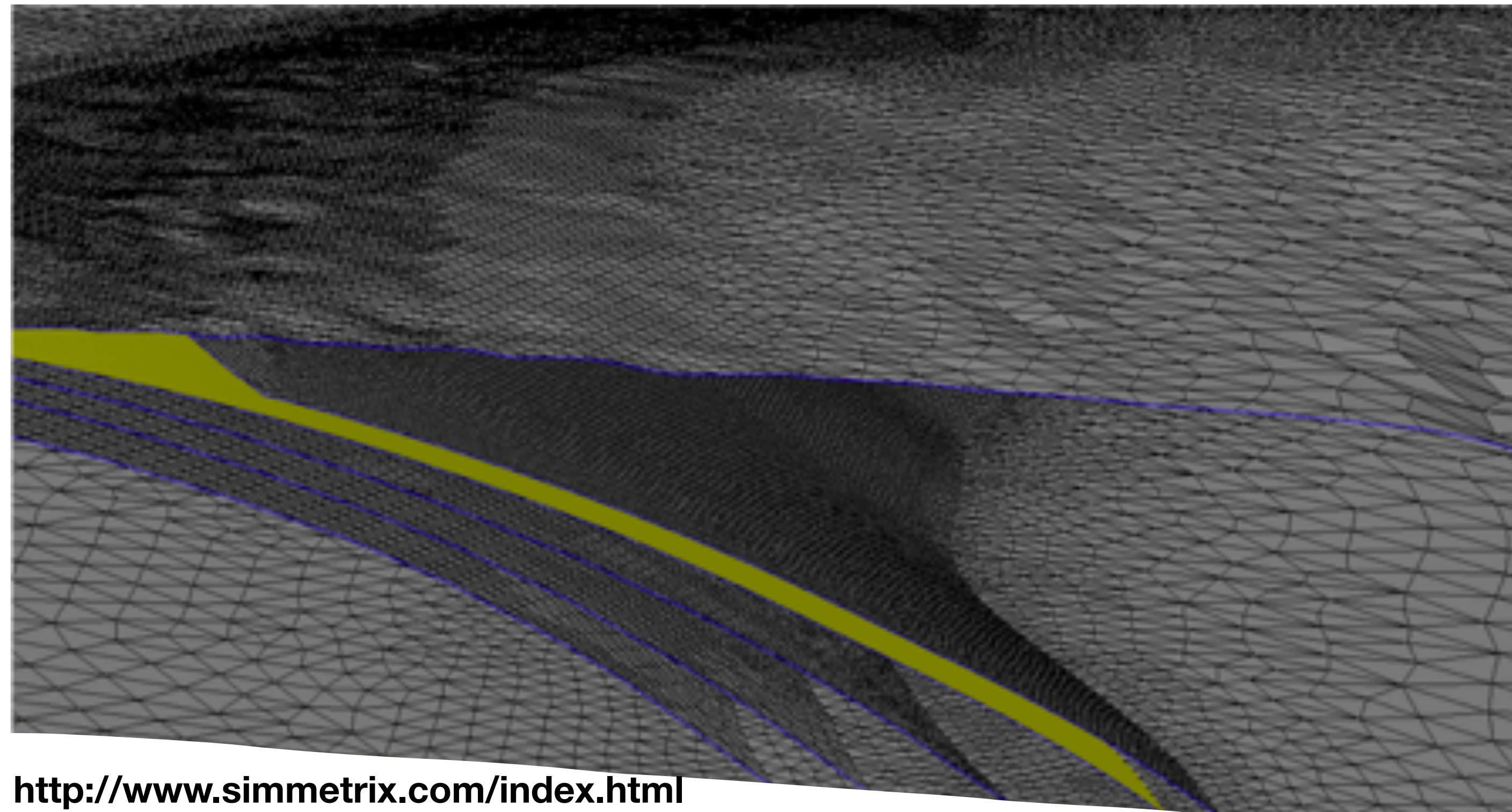
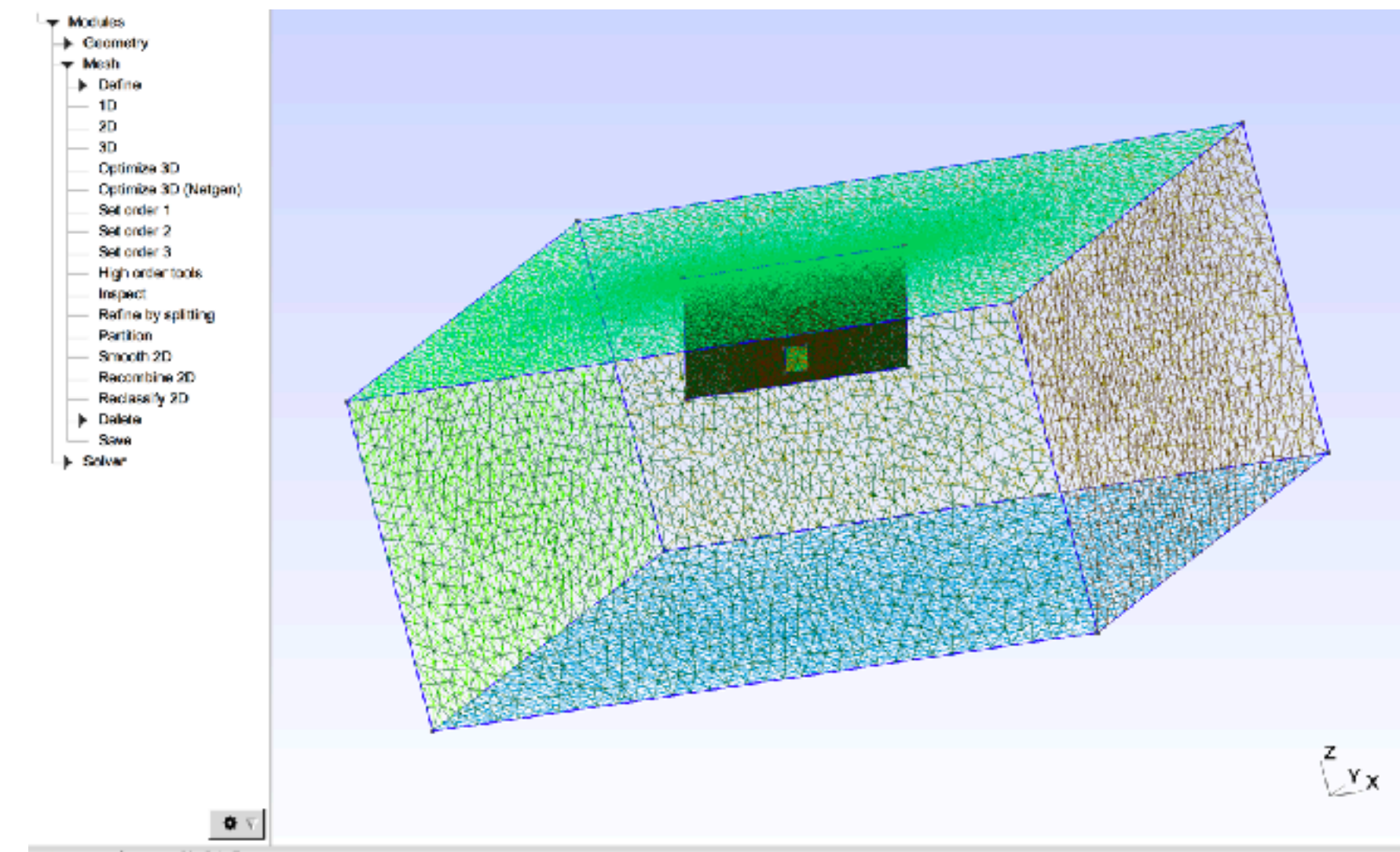
- Code generator also for advanced PDE's as viscoelastic attenuation
- Asagi (XDMF)-geoinformation server
- Asynchronous input/output
- Overlapping computation and communication

- Optimized for Intel KNL
- Speed up of 14x
- 14 hours compared to almost 8 days for Sumatra scenario on SuperMuc2

Best Paper Award, SC17

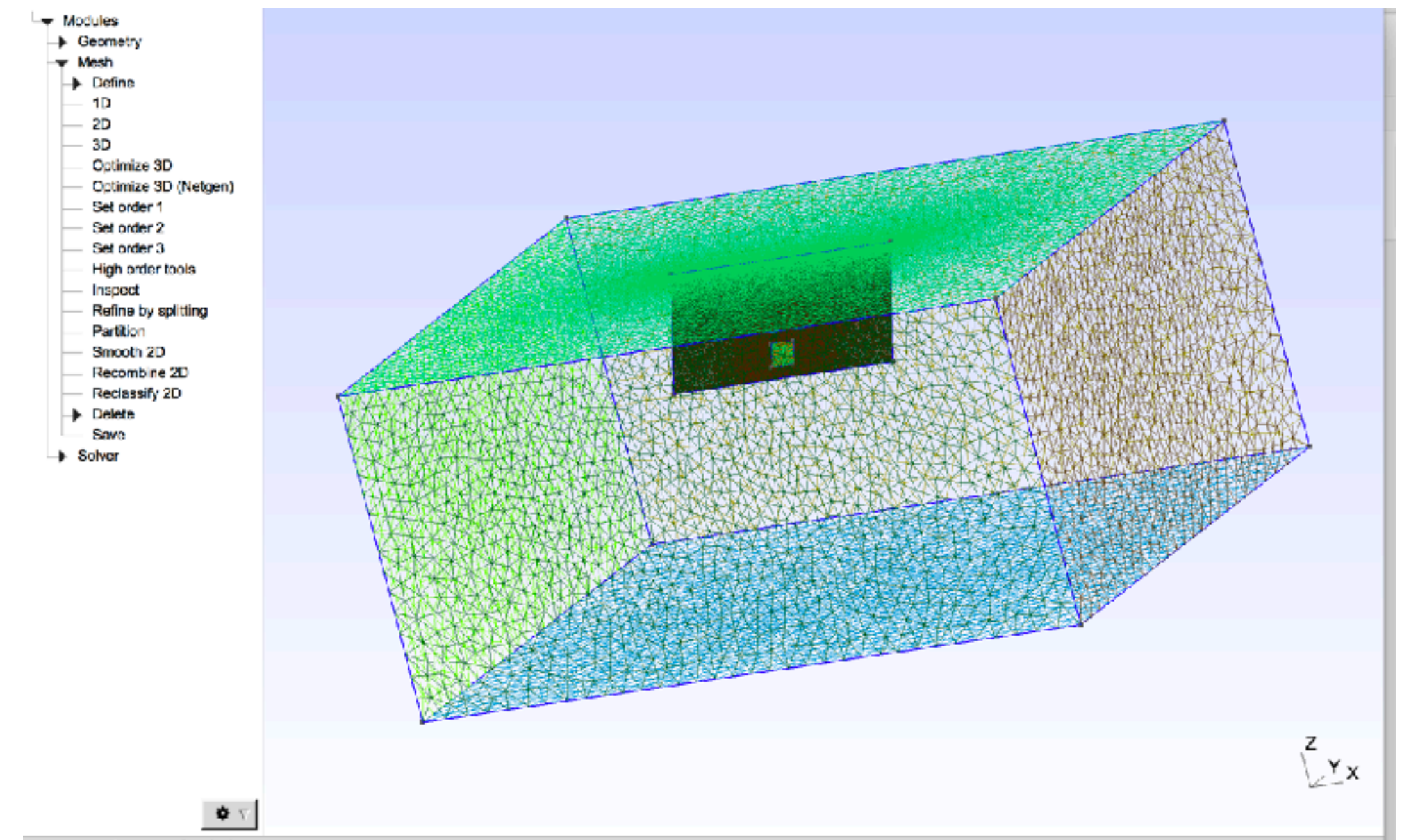
The “grand challenge” of meshing

- Community standard 1) **Hexahedral** meshes - may consume weeks in mesh generation , is **limited** for complex geometries (external / internal boundary conditions), common tool: TRELIS
- Community standard 2) **Unstructured tetrahedral** meshes - allows automatised meshing and complex internal/external boundary conditions, however are numerically challenging (sliver elements), common tools: GMSH, SIMMODELER

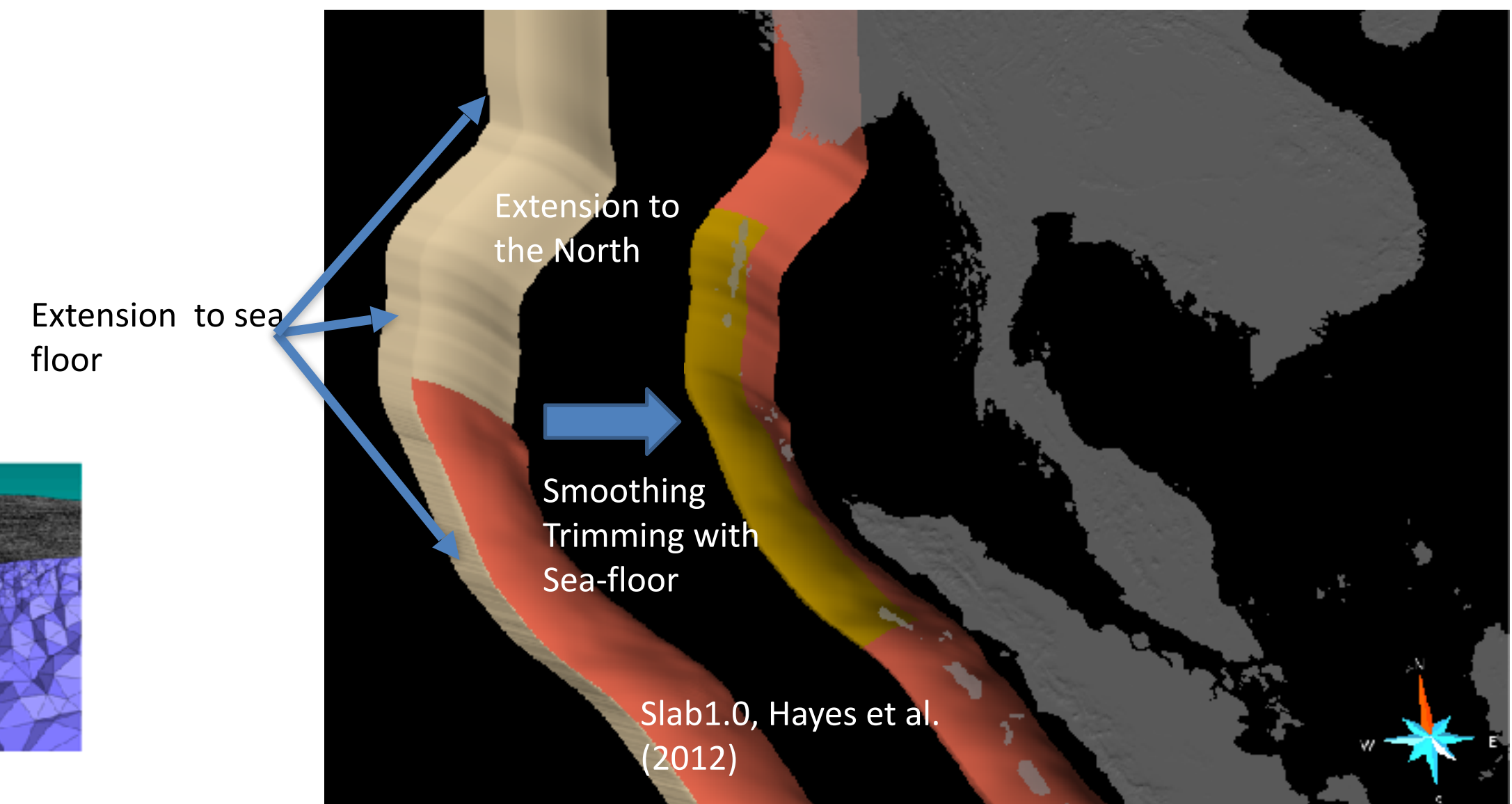
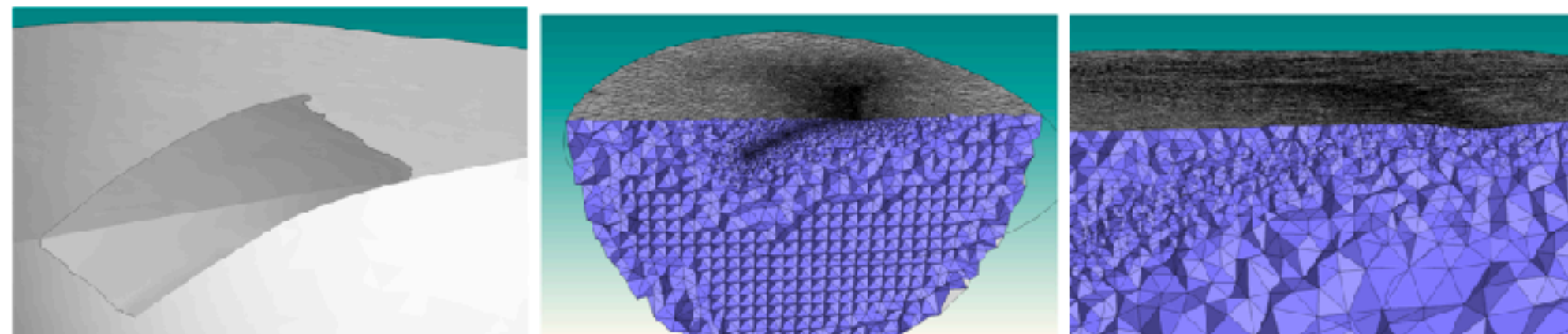


The “grand challenge” of meshing

- **Gmsh** (<http://gmsh.info>, open source) for most simple geometries and every-day mesh sizes, many tutorials, limited in terms of geometry
- **Simmodeler** (Simmetrix, **free for academics**) for large meshes / complex geometries: customised GUI for SeisSol, pumgen library for parallel meshing on Clusters
- Mesh is provided in parallel data format - code does internal **partitioning**



Gmsh interface for example geometry and 2D mesh



GoCAD interface for complex geometries



The “grand challenge” of meshing

- Emerging:

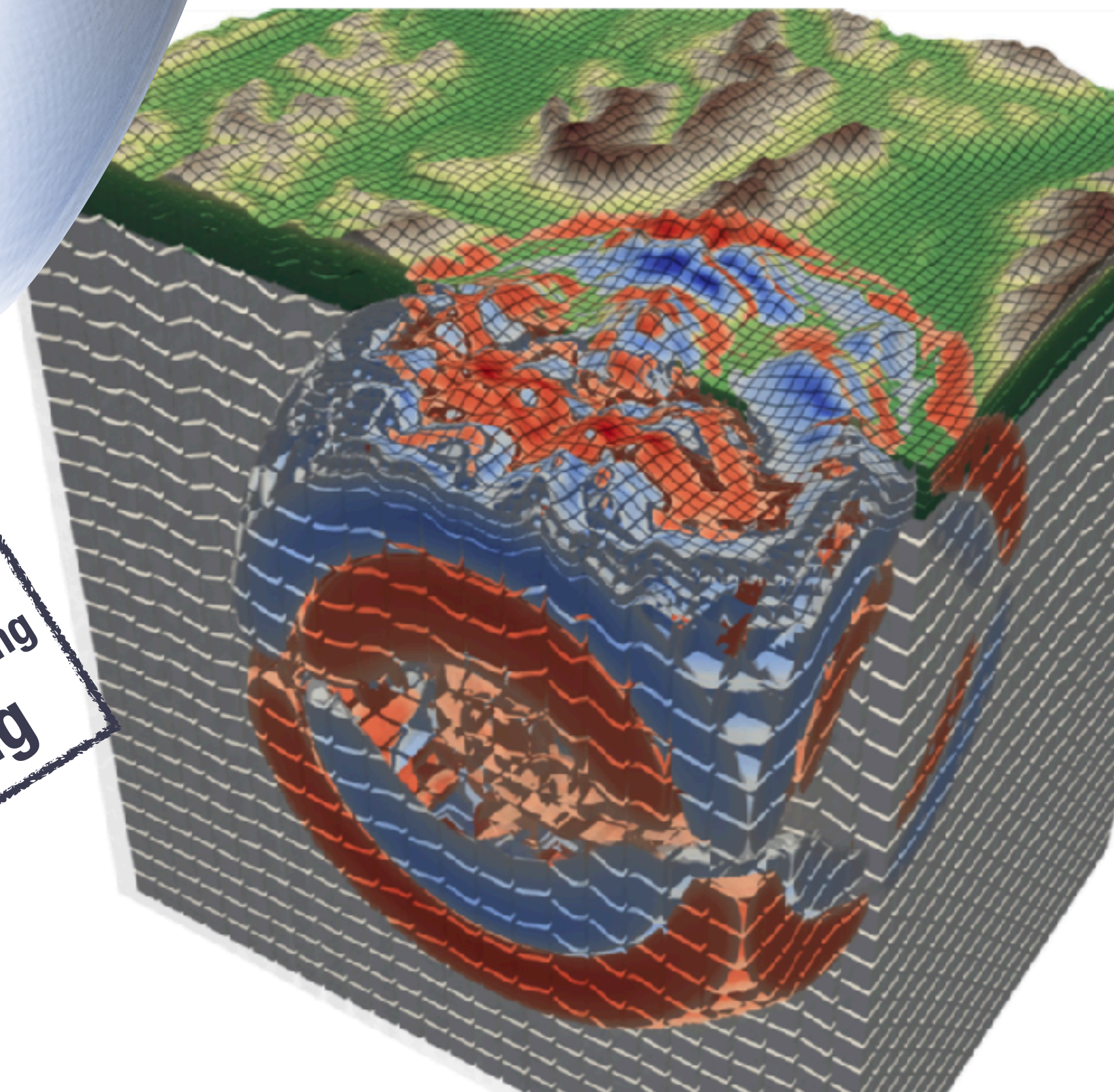
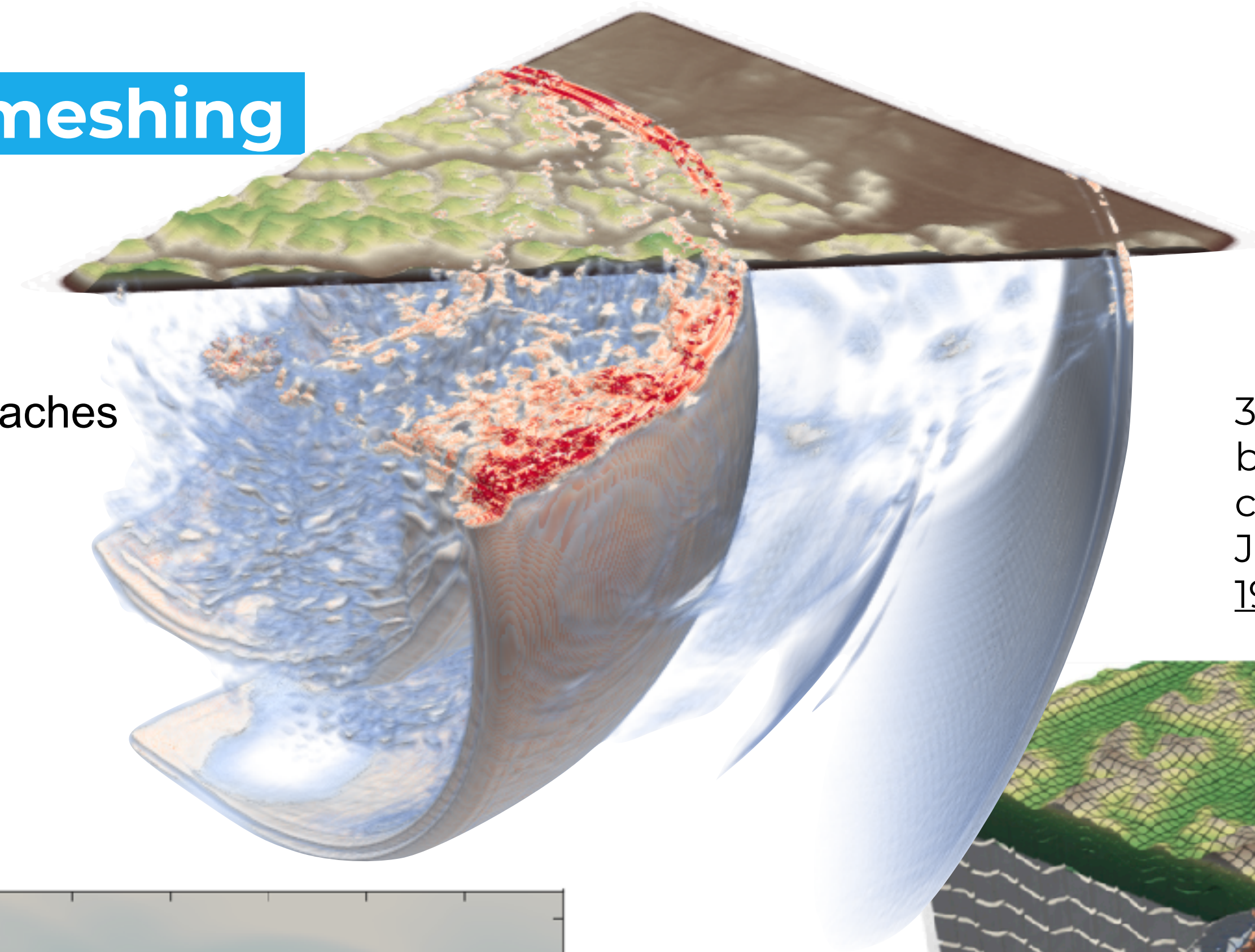
Diffuse interface and **curvilinear mesh** approaches

Propagation of an out-of-plane brittle crack using the diffuse interface GPR model and ExaHyPE [Tavelli et al., JCP'20, Gabriel et al. Proc. R. Soc. A, 2021].

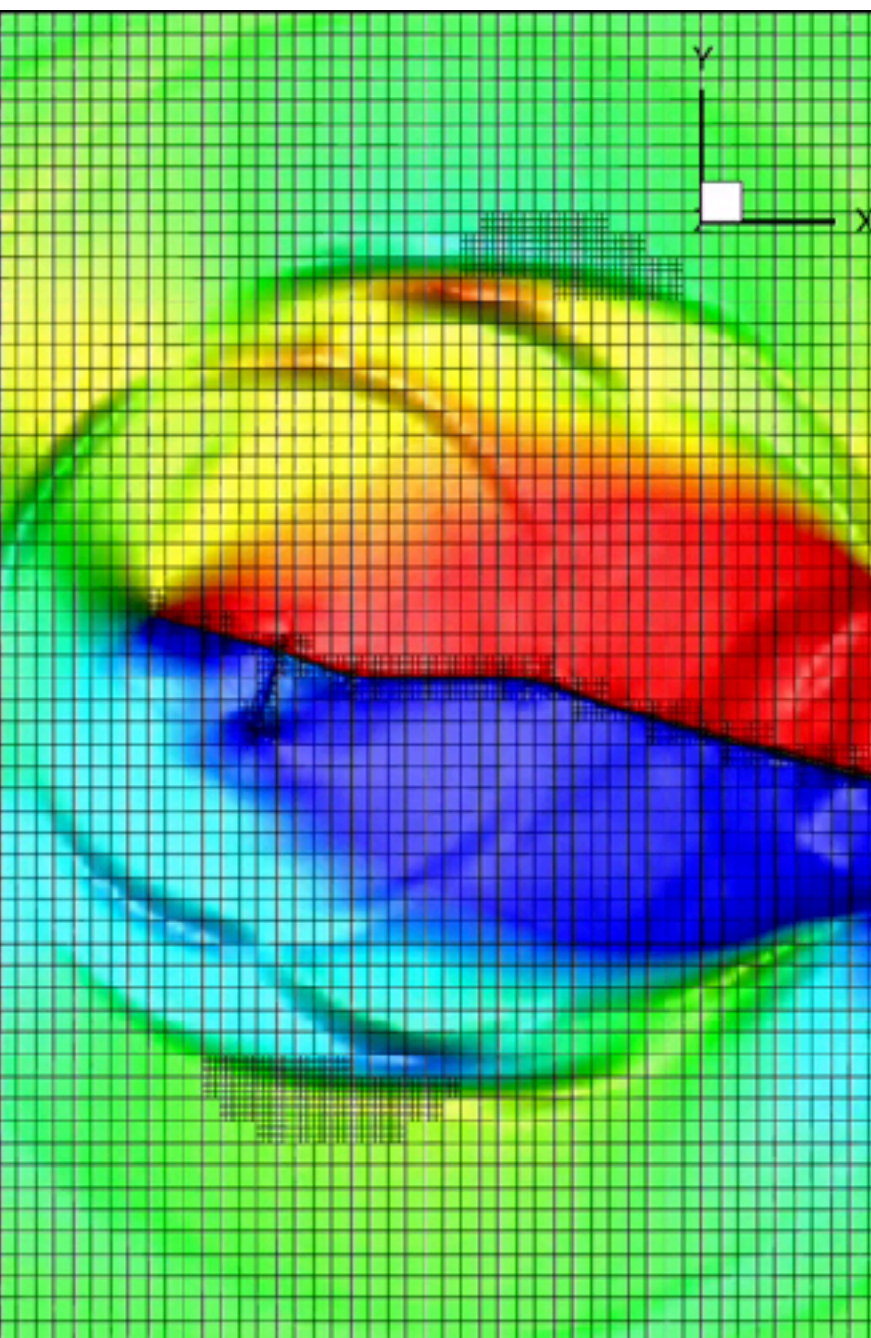
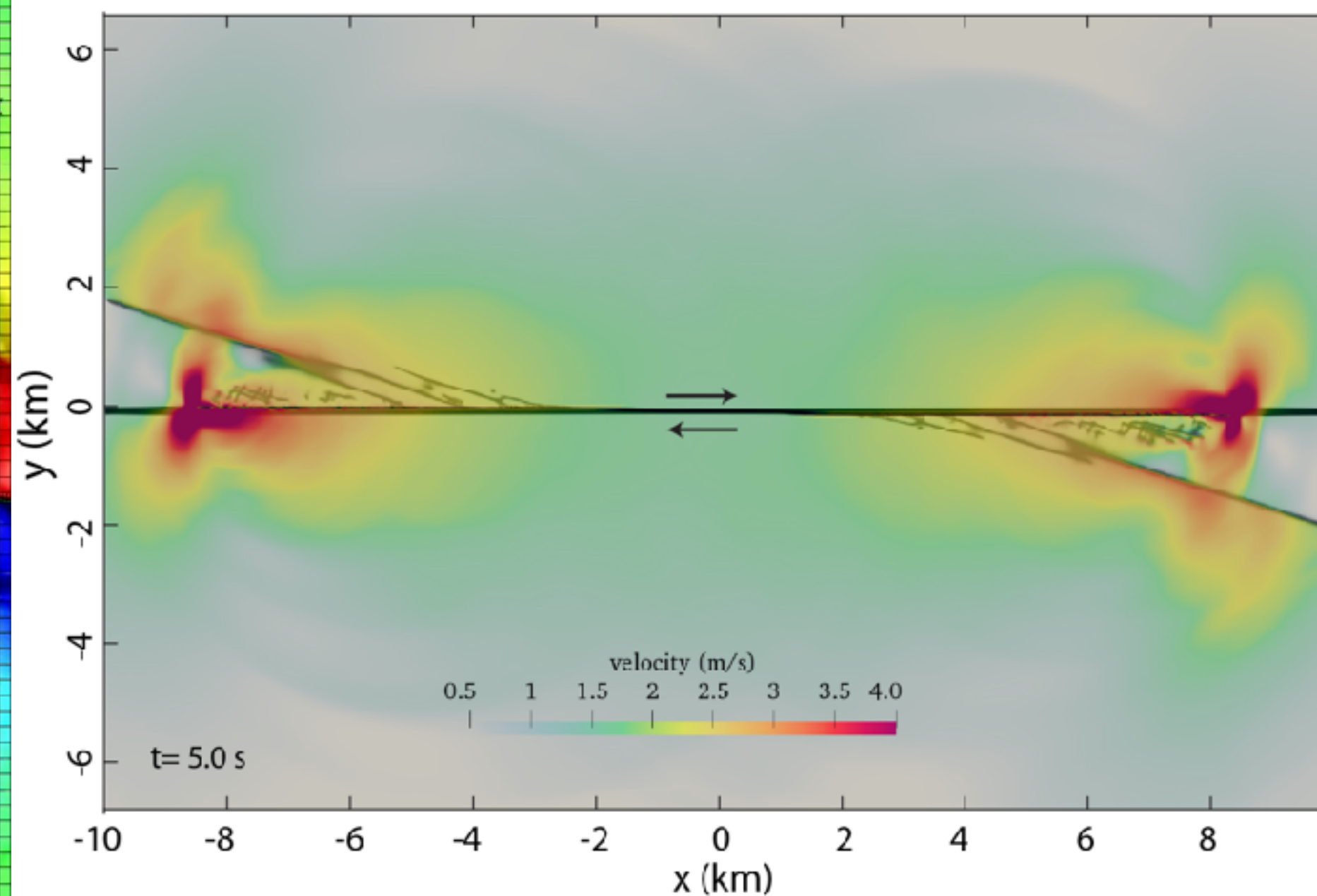


Reinarz et al., CPC, 2020

3D curvilinear meshes via multi-block boundary conforming curvilinear meshes (Duru et al., JSC'21 & <https://arxiv.org/abs/1907.02658>)



**without
feature-preserving
meshing**



The 2004 Sumatra-Andaman earthquake and tsunami - rise to a modelling challenge

- Extreme-scale runs tackle the large space-time scales of **megathrust earthquakes and tsunami** modeling
- Requires numerical methods handling geometric complexity and **highly varying element sizes**
- parallel automatic mesh generation for tetrahedral meshes (tested up to **≈ 1 billion elements**)
- Local-time stepping mitigates e.g. 'sliver elements'



Association for
Computing Machinery

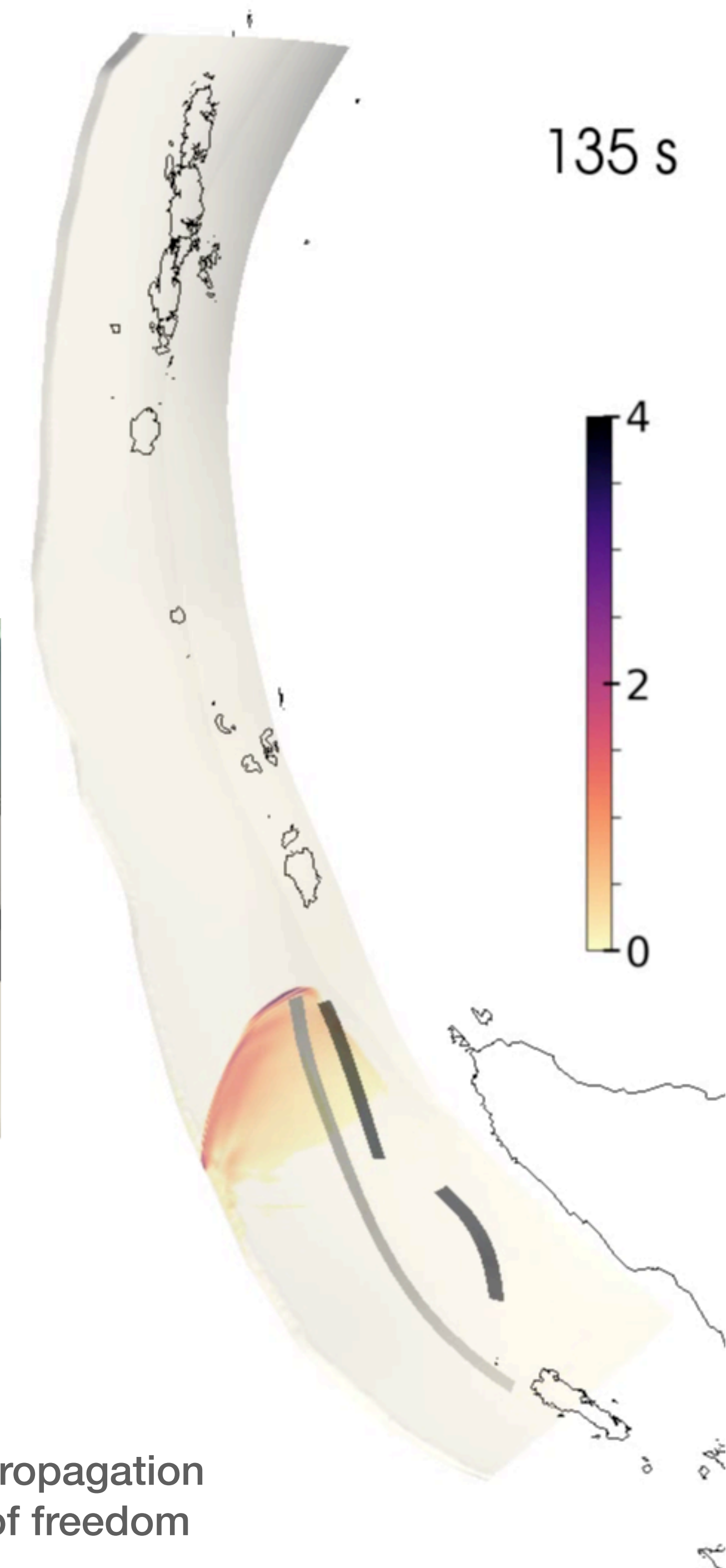
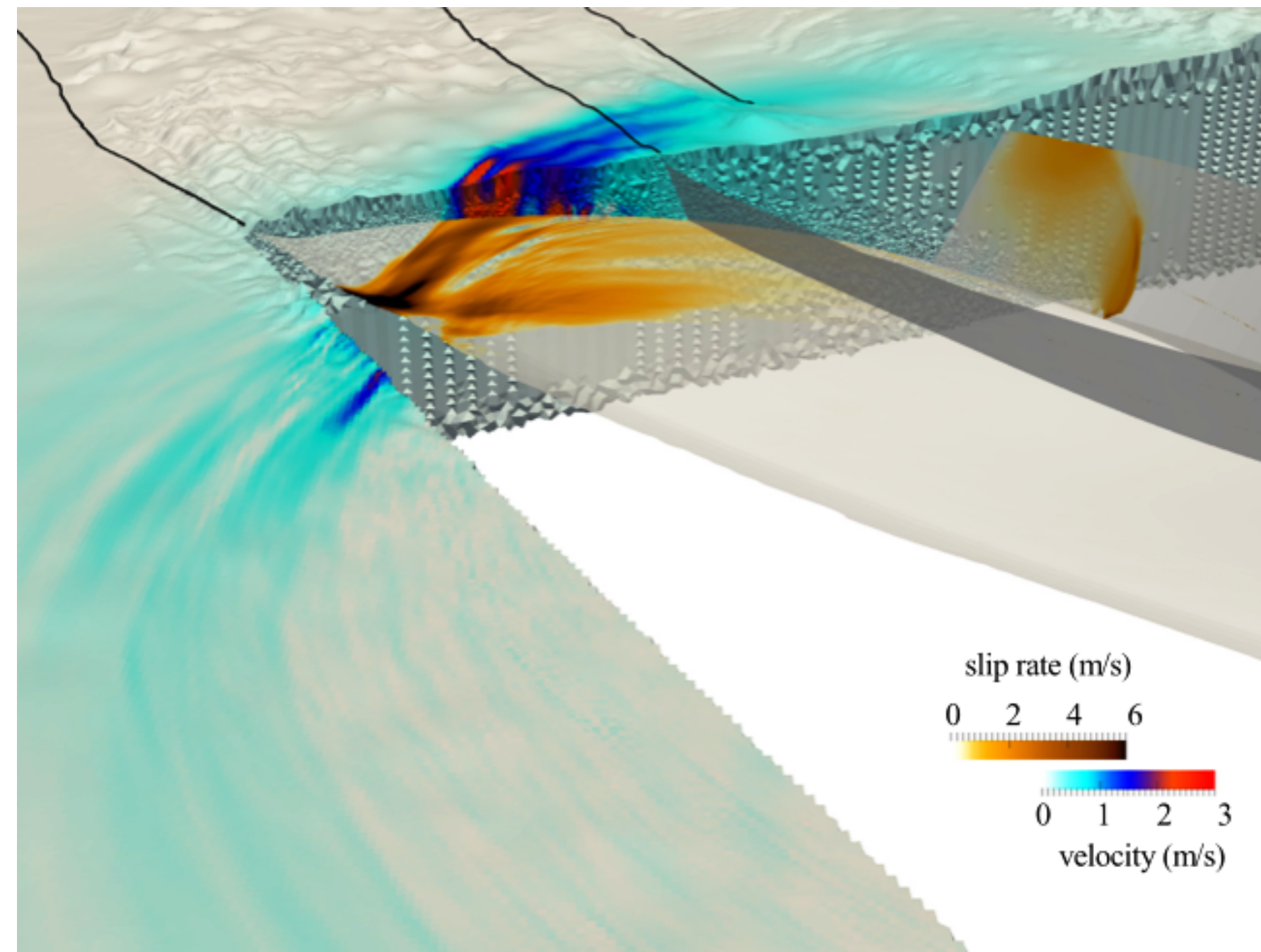


BEST PAPER



Uphoff et al., SC17

Ulrich et al., Nature Geoscience, in press
Madden et al., EarthArxiv'21



Sumatra earthquake dynamic rupture and tsunami propagation
scenario with 220M elements $\sim 111 \times 10^9$ degrees of freedom

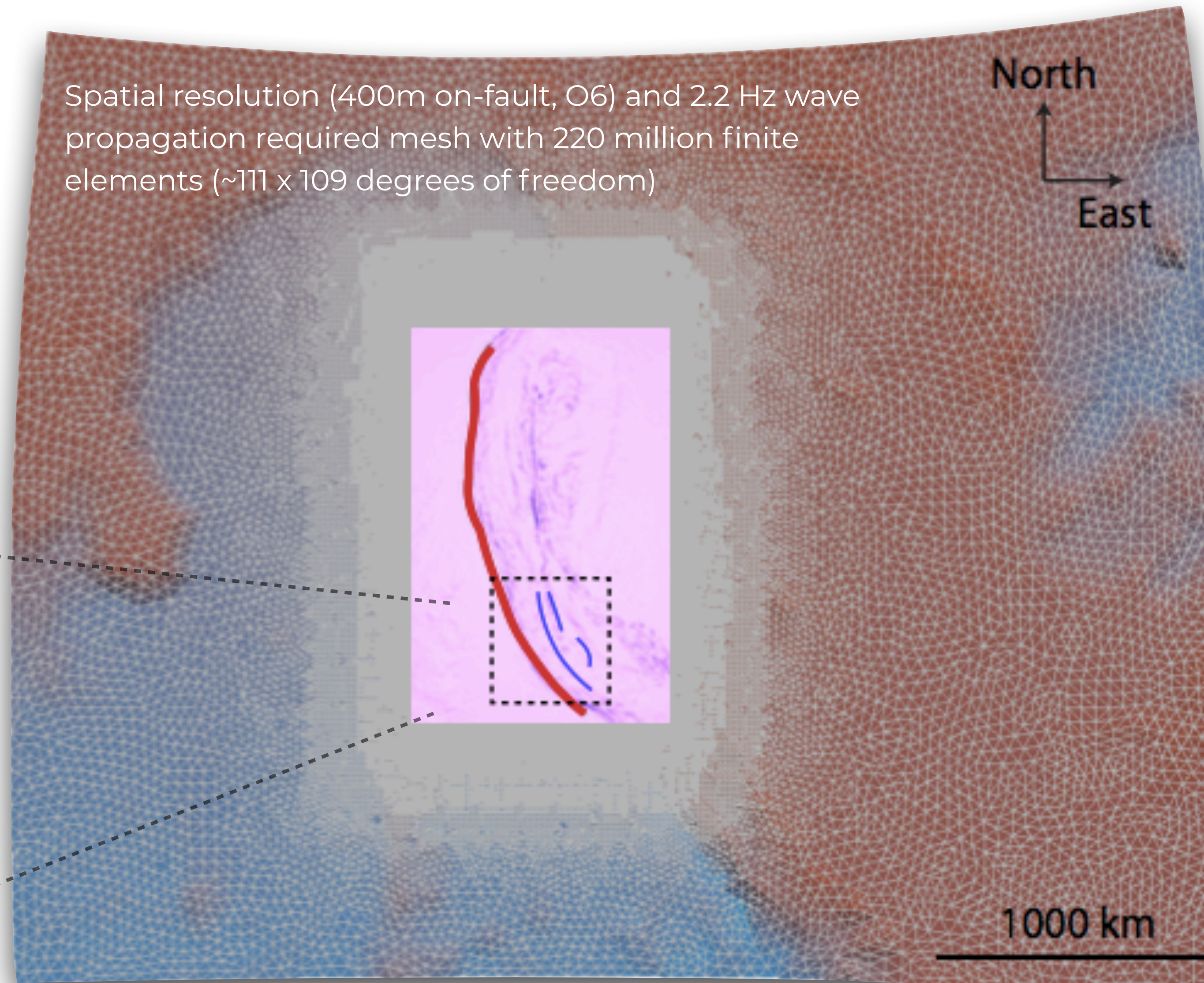
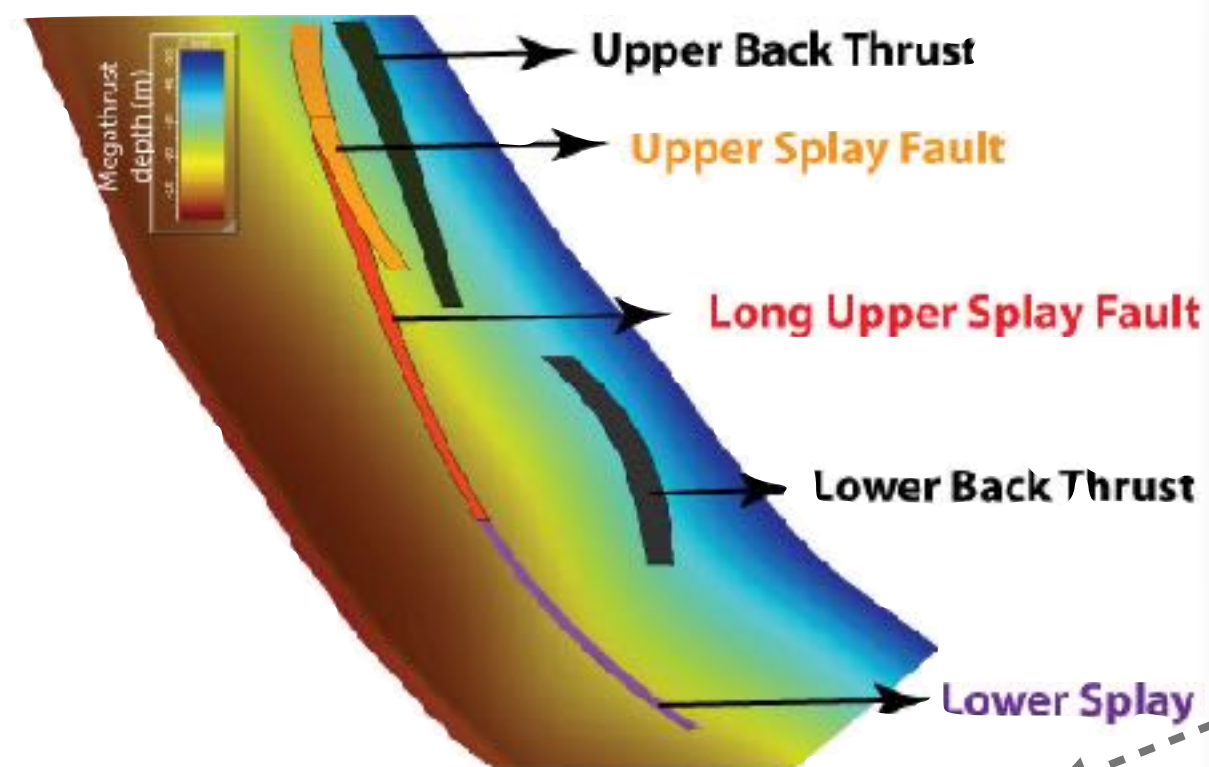
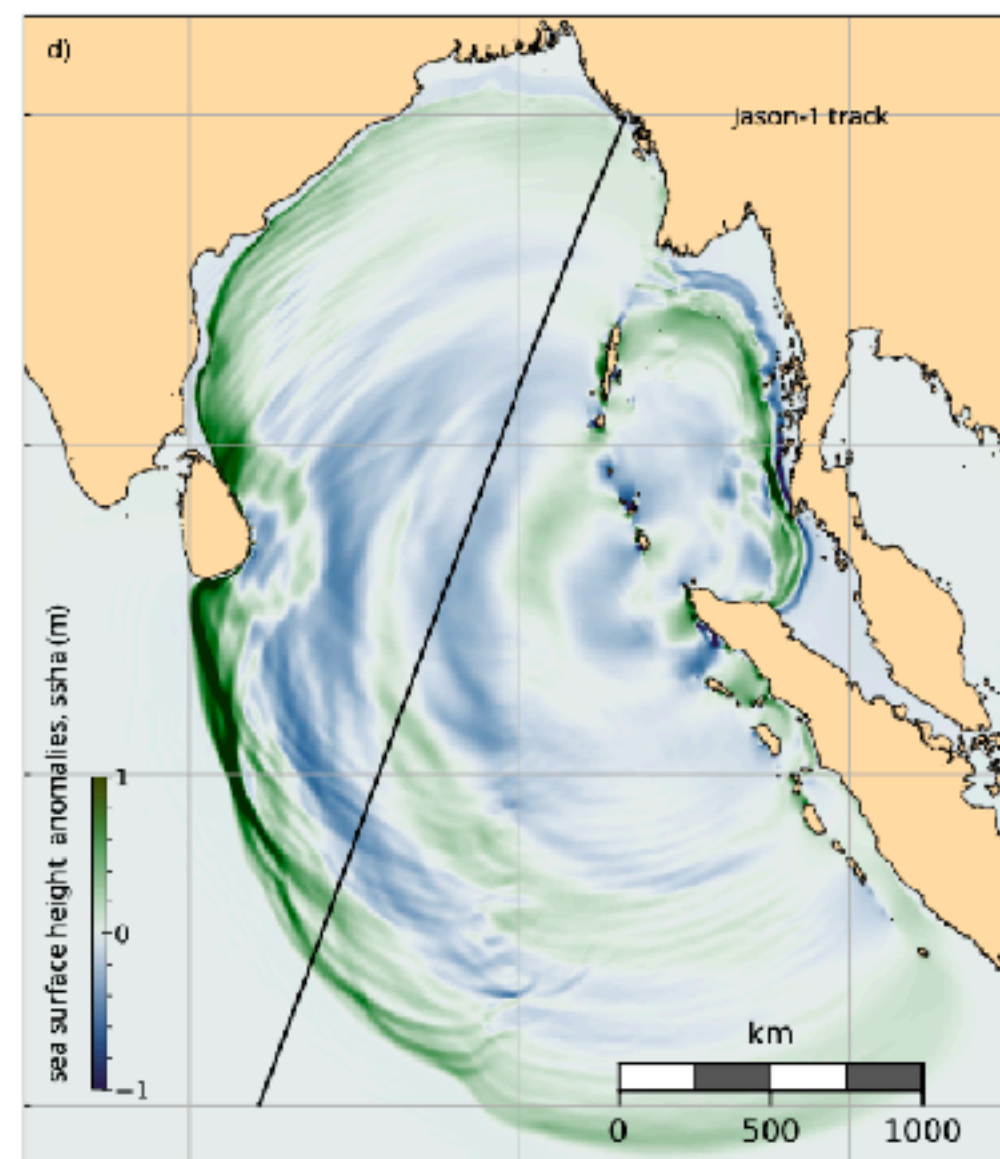


ChEESE

Center of Excellence for Exascale in Solid Earth

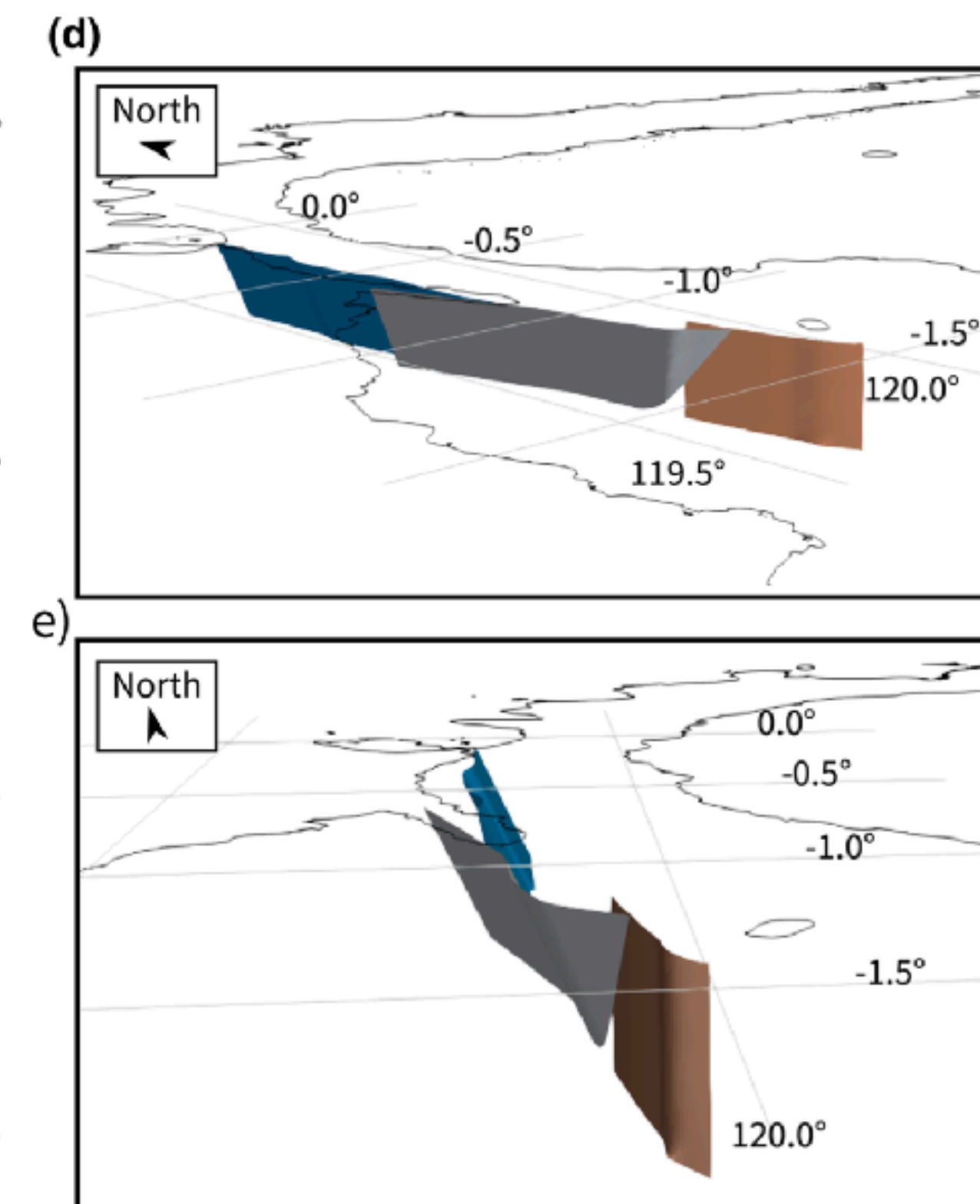
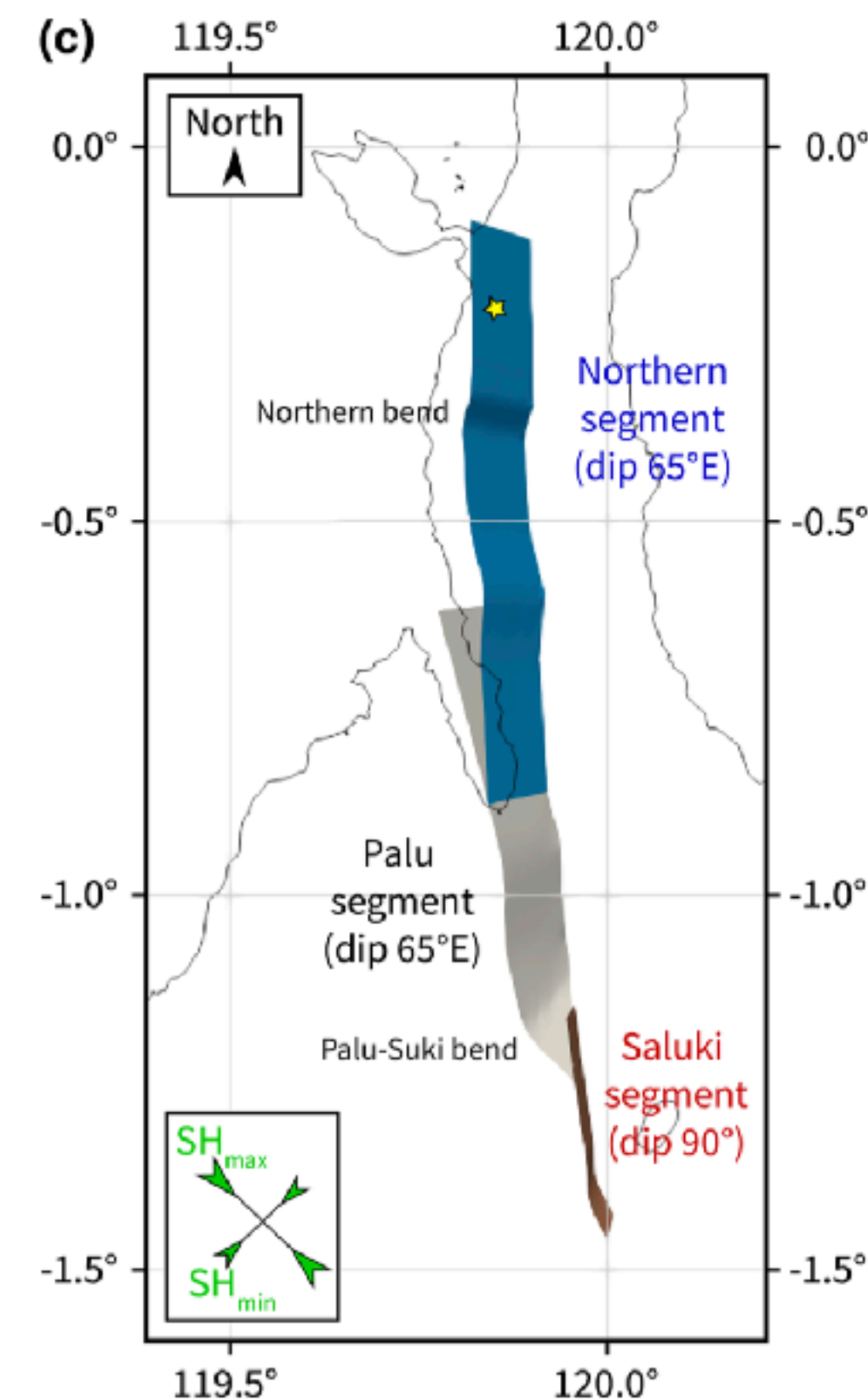
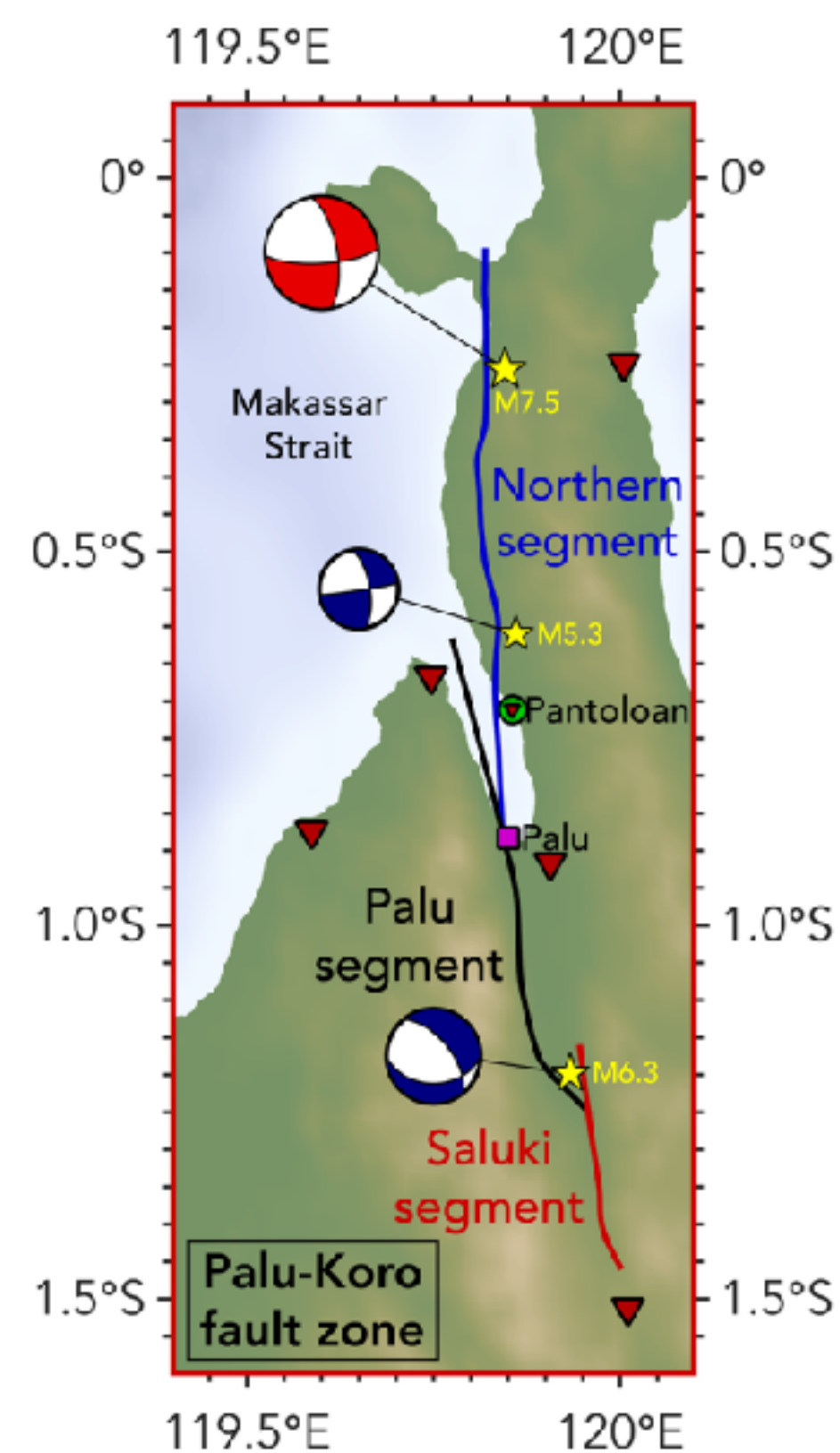
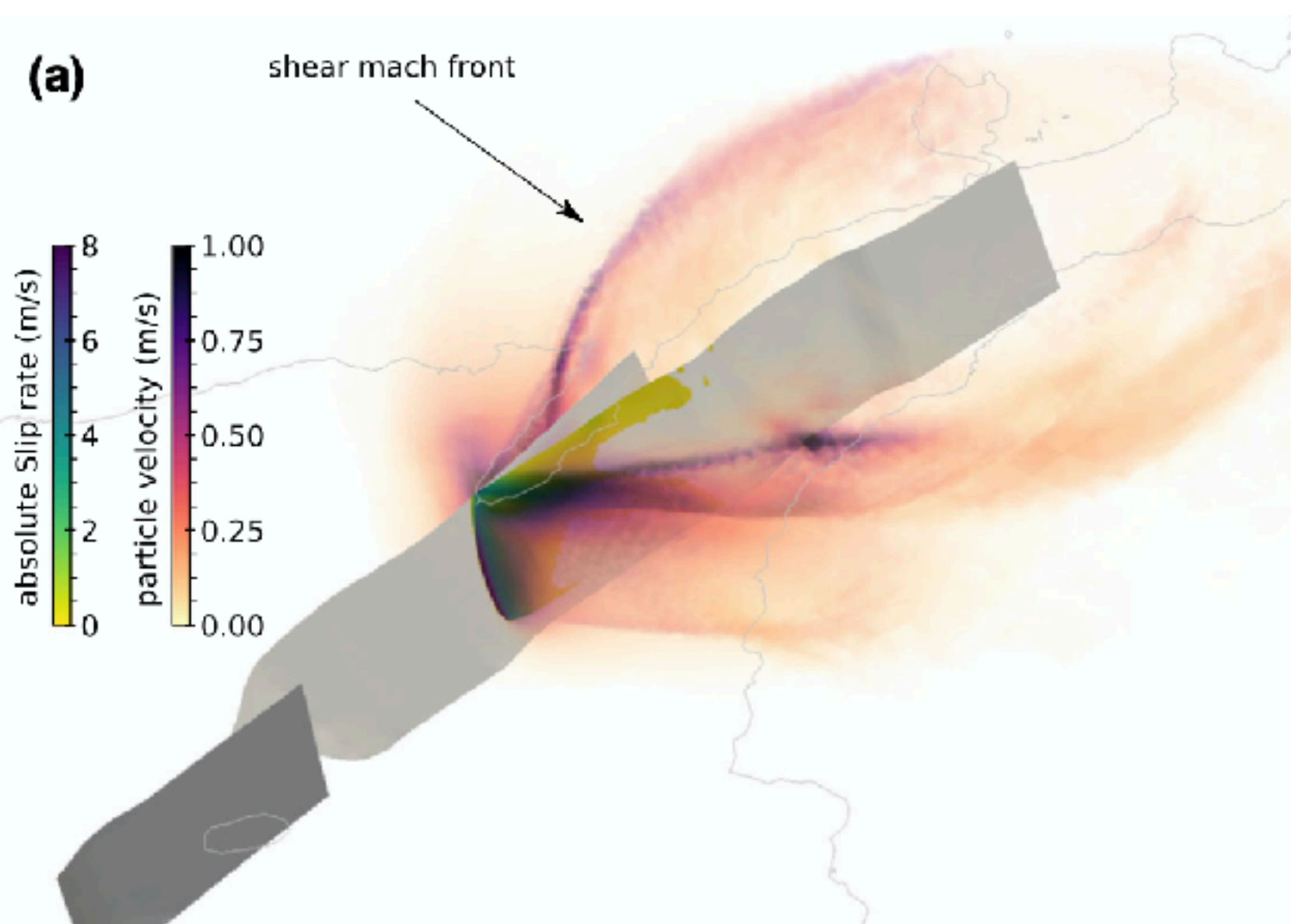
The 2004 Sumatra-Andaman earthquake and tsunami - rise to a modelling challenge

- While a **"hero run"** took 14h on full SuperMuc2;
now typical high-order simulations: >10 Mio
elements run 5h30 minutes on 16 nodes **(4k CPUh)**
- Enabled by end-to-end computational
optimization including a **geoinformation server**
for fast and asynchronous input/output, clustered
local time stepping, off-line code generator,
flexible boundary conditions (e.g. gravity), GPU
optimisation (in progress)



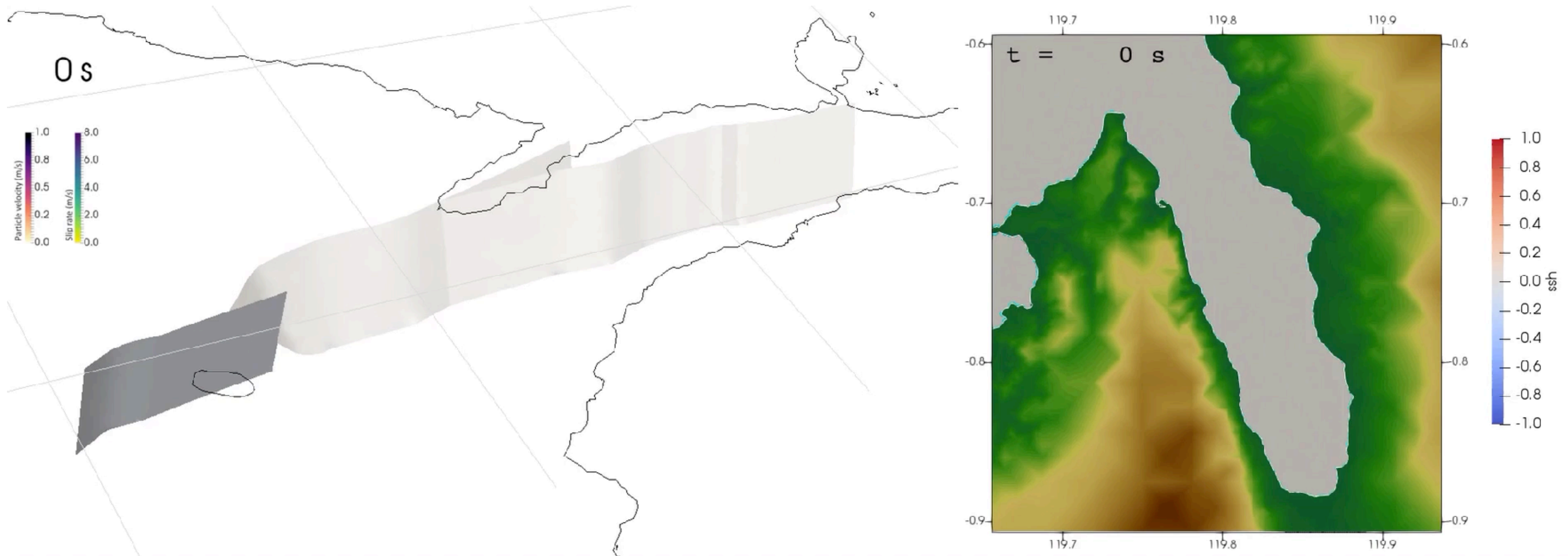
Rapid earthquake/tsunami modelling - the 2018, Palu-Sulawesi Event

- Rapid 3D dynamic rupture setup from **sparse data**
- **Fault system** from Sentinel-2, SAR data, regional seismicity; **Stress and strength** based on World stress map; and assuming a **transtensional** regime; high fluid pressure, mechanic viability across the fault system's geometric complexities, dynamics constrained by teleseismics and moment rate release

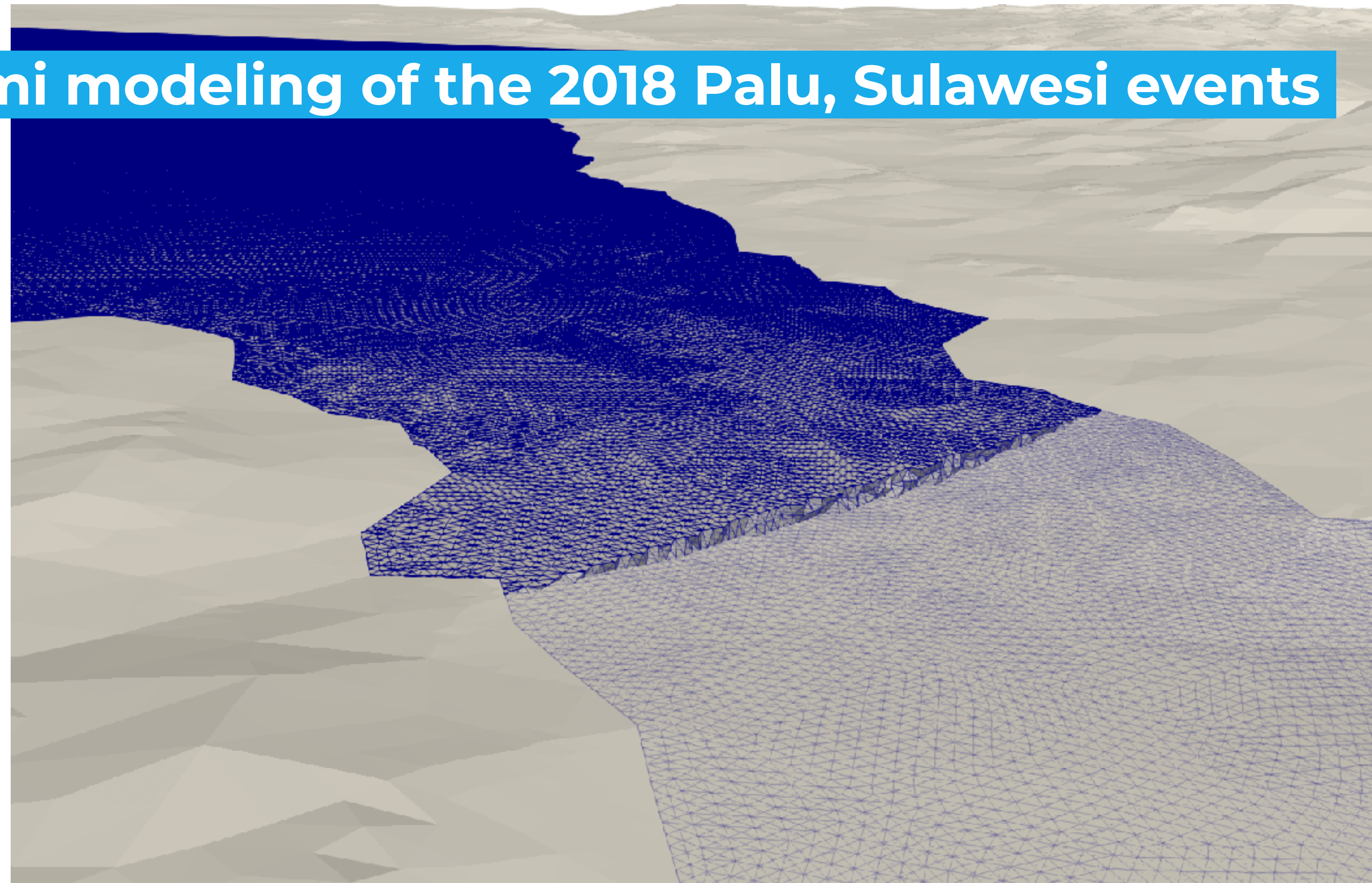
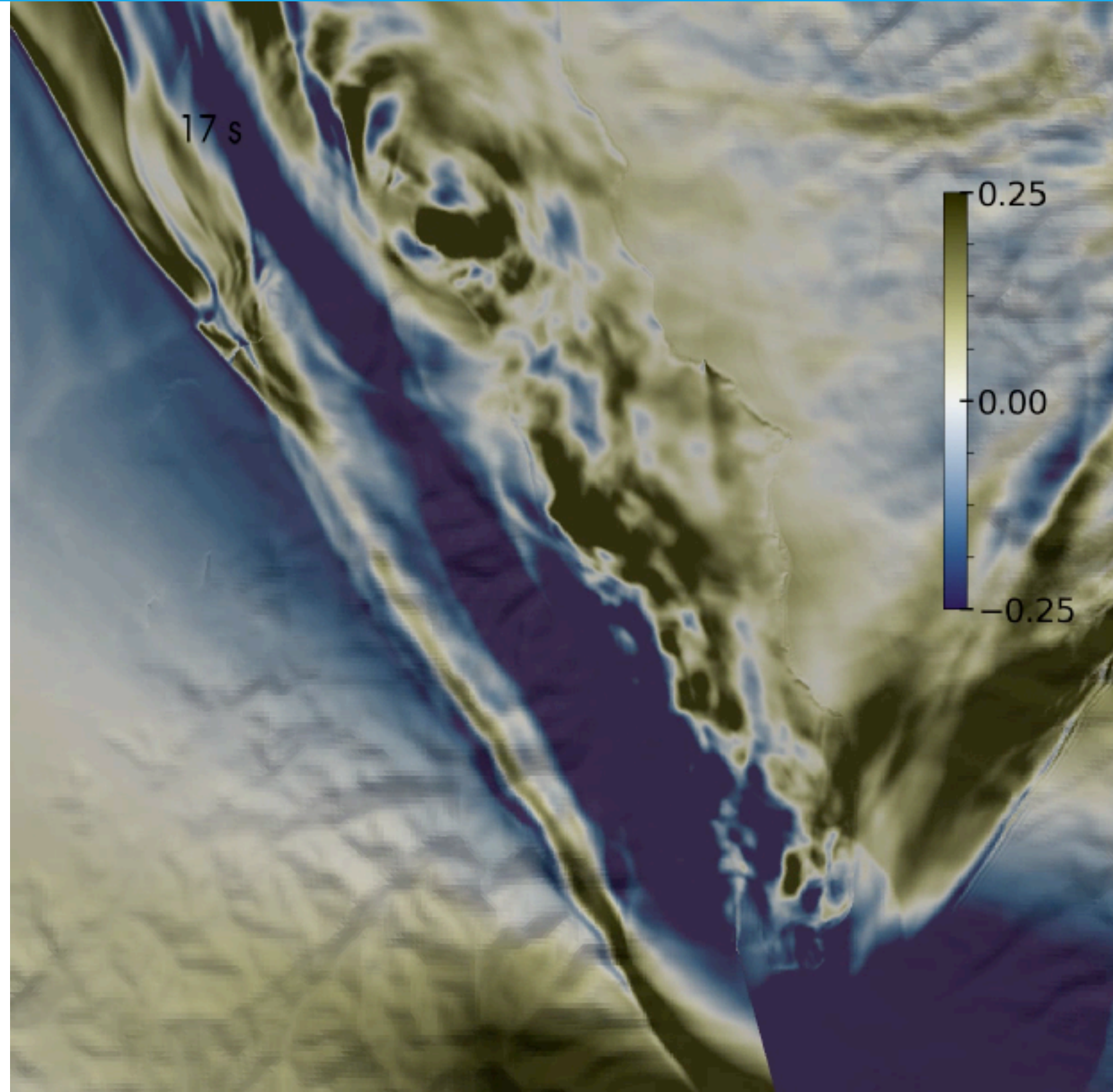


Rapid earthquake/tsunami modelling - the 2018, Palu-Sulawesi Event

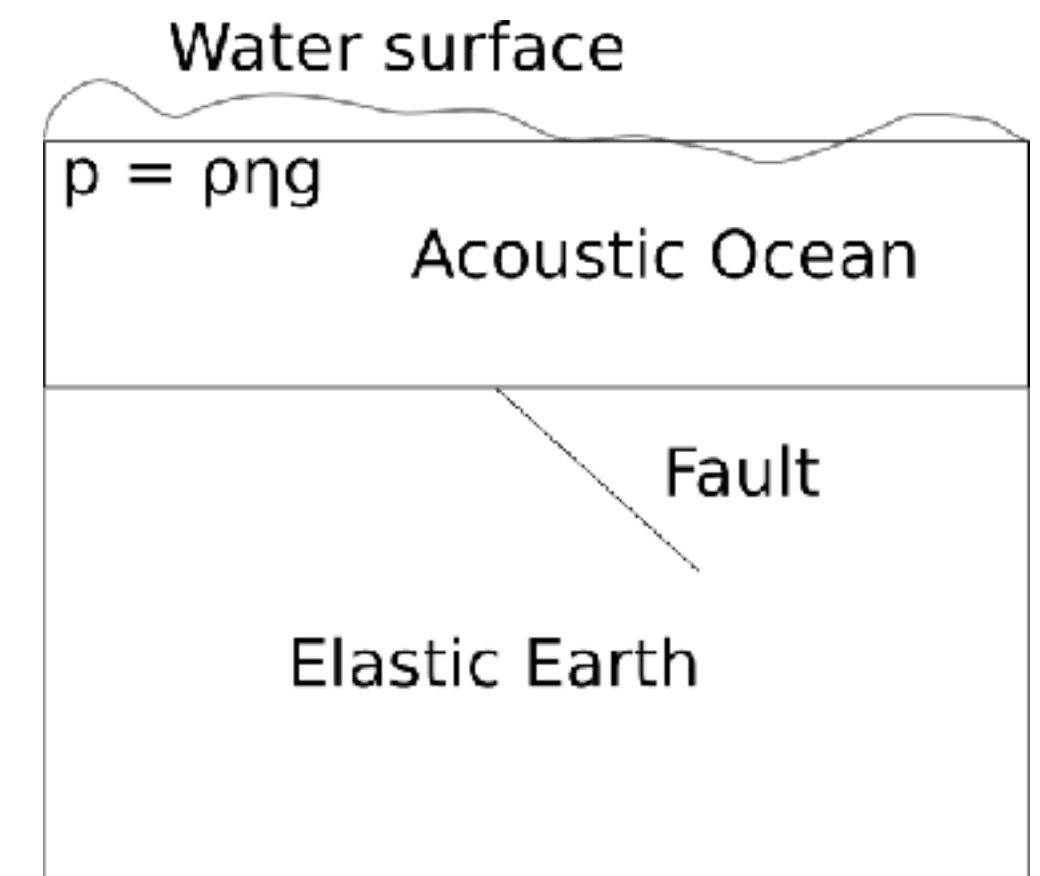
Earthquake-induced movement of seafloor beneath Palu Bay itself may have played a critical role generating the tsunami

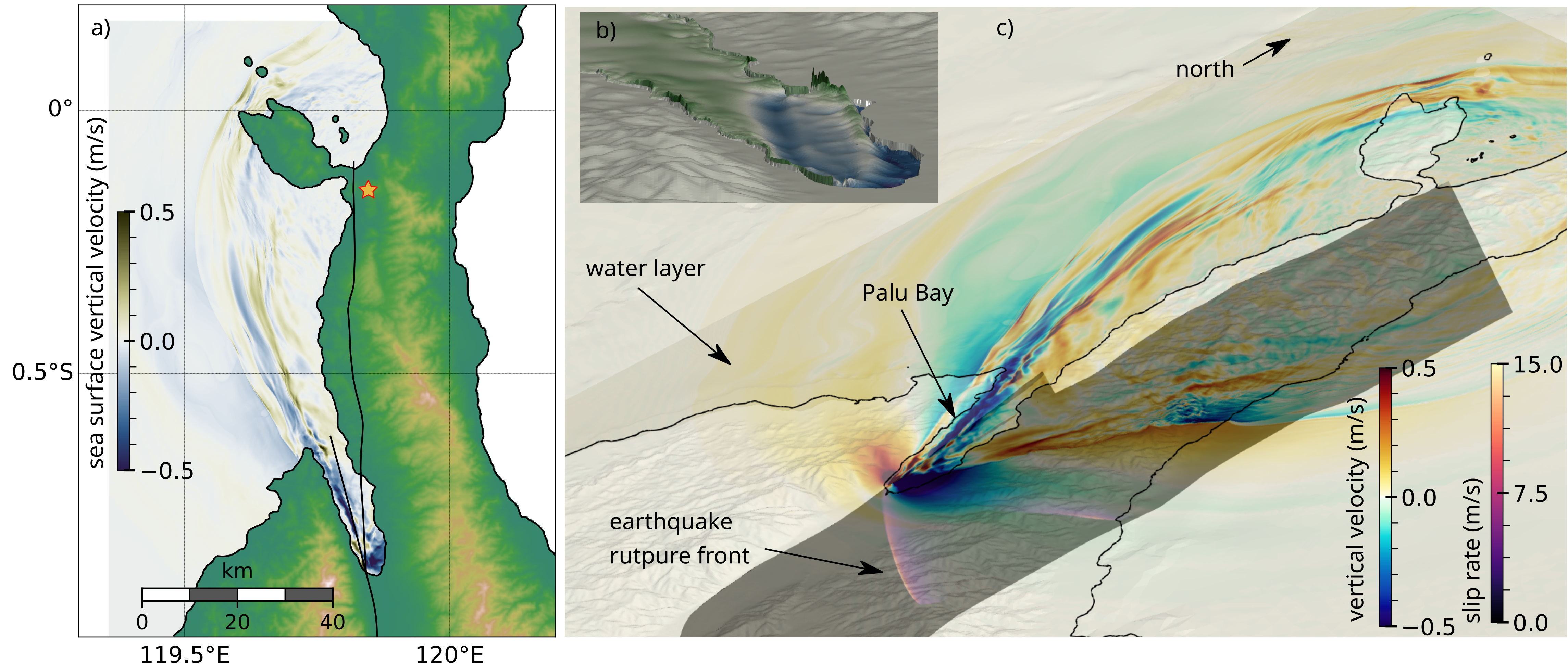


Fully coupled earthquake-tsunami modeling of the 2018 Palu, Sulawesi events



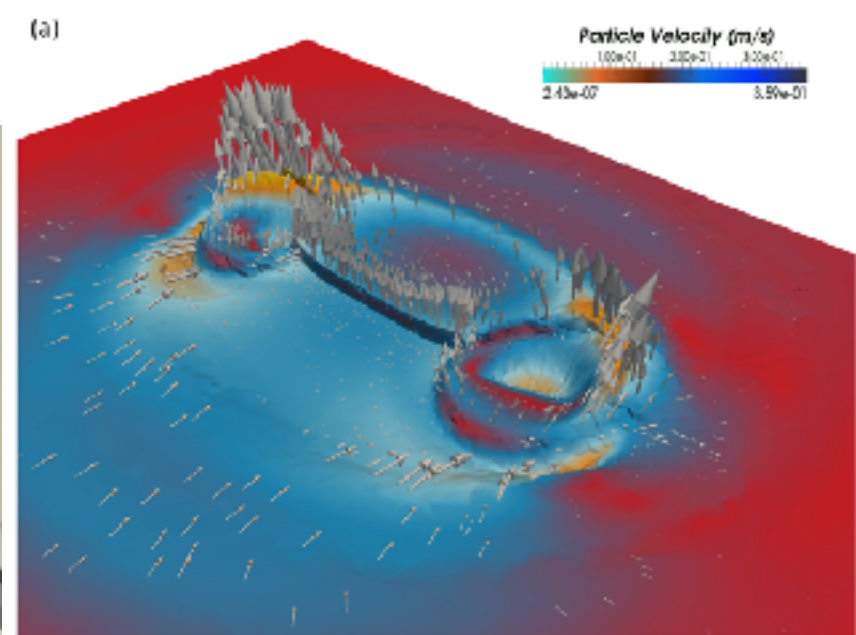
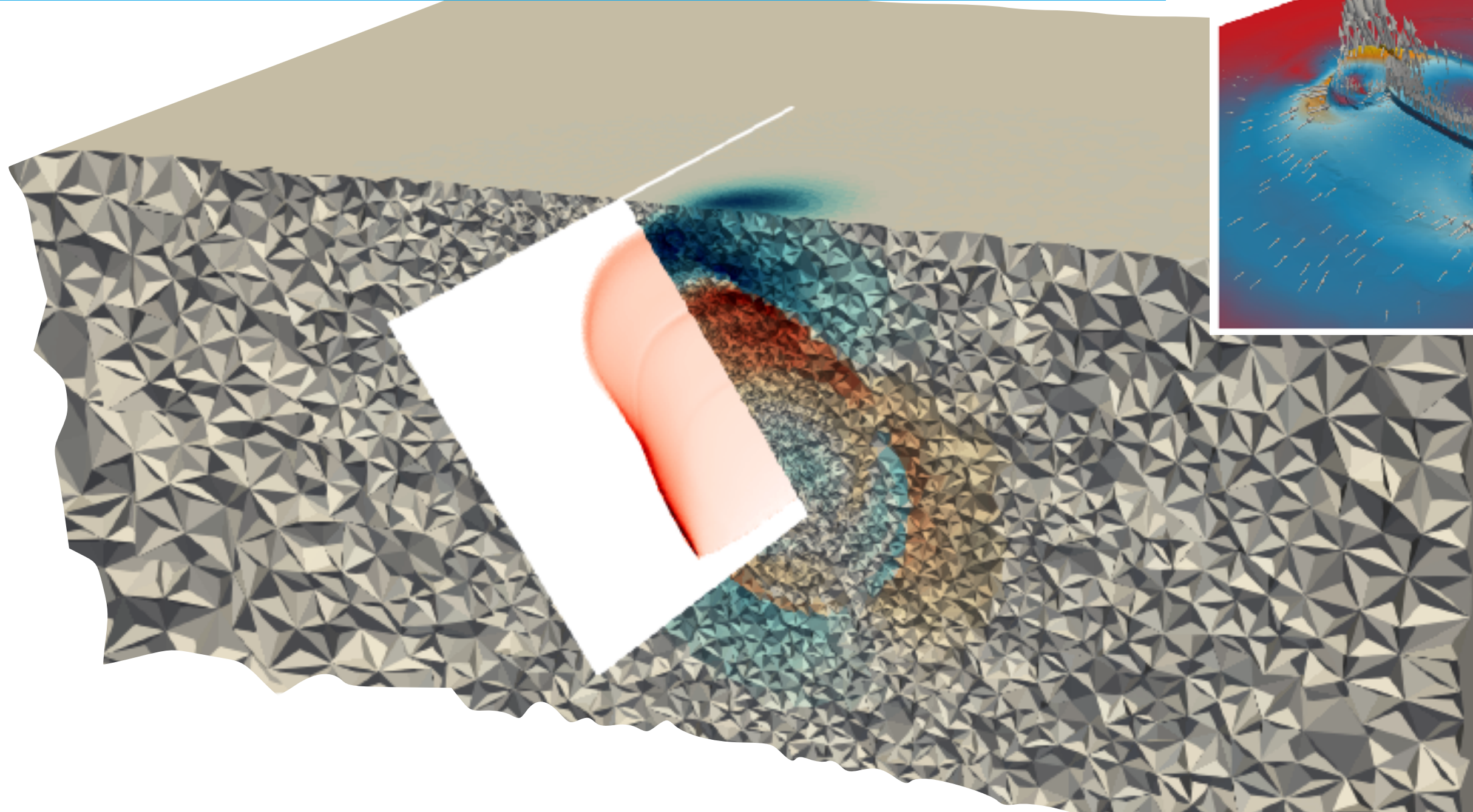
- **fully coupled 3D acoustic-elastic coupling with gravity implemented in SeisSol**, via free surface tracking (gravitational effects) by linearised free surface boundary condition
- **multi-petaflop simulation:** 518 mio. elements = 261 billion degrees of freedom, ran for 5.5 hours on 3,072 nodes SuperMUC-NG, sustained performance of 3.1 PFLOPS
- Computing Facility Application Partner competition for **NSF's future Leadership Class Computing Facility (LCCF)** reaching >95% efficiency on Frontera





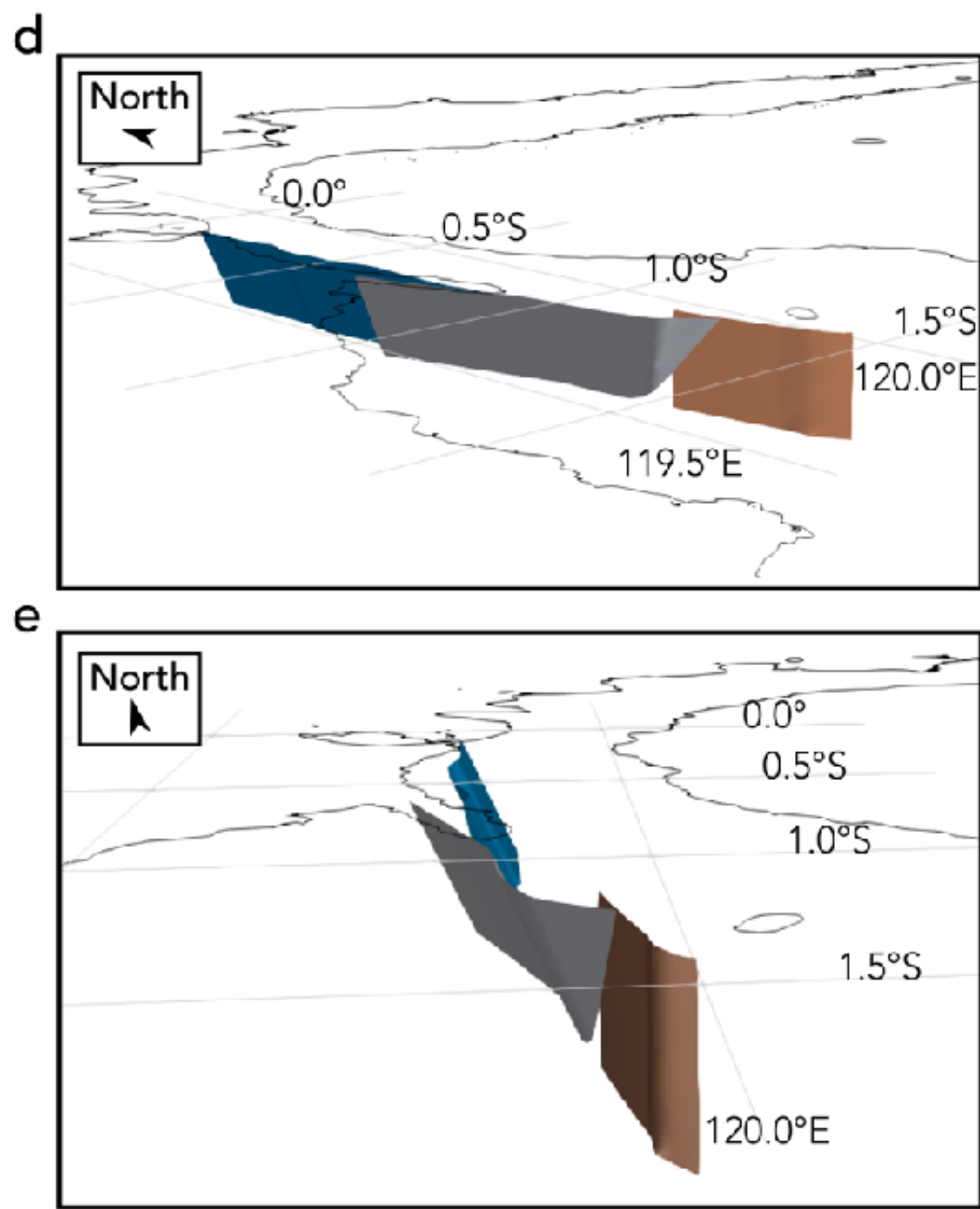
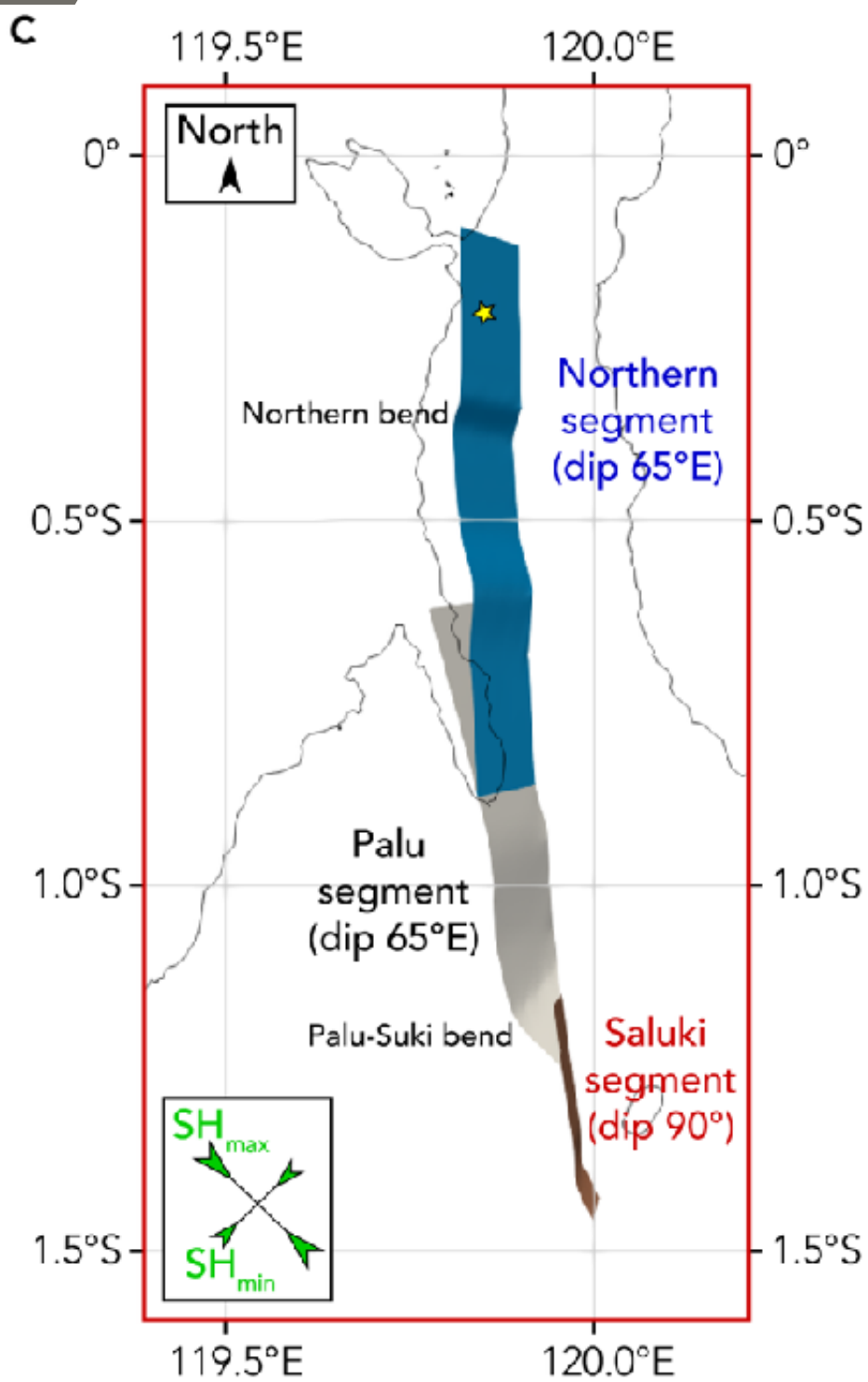
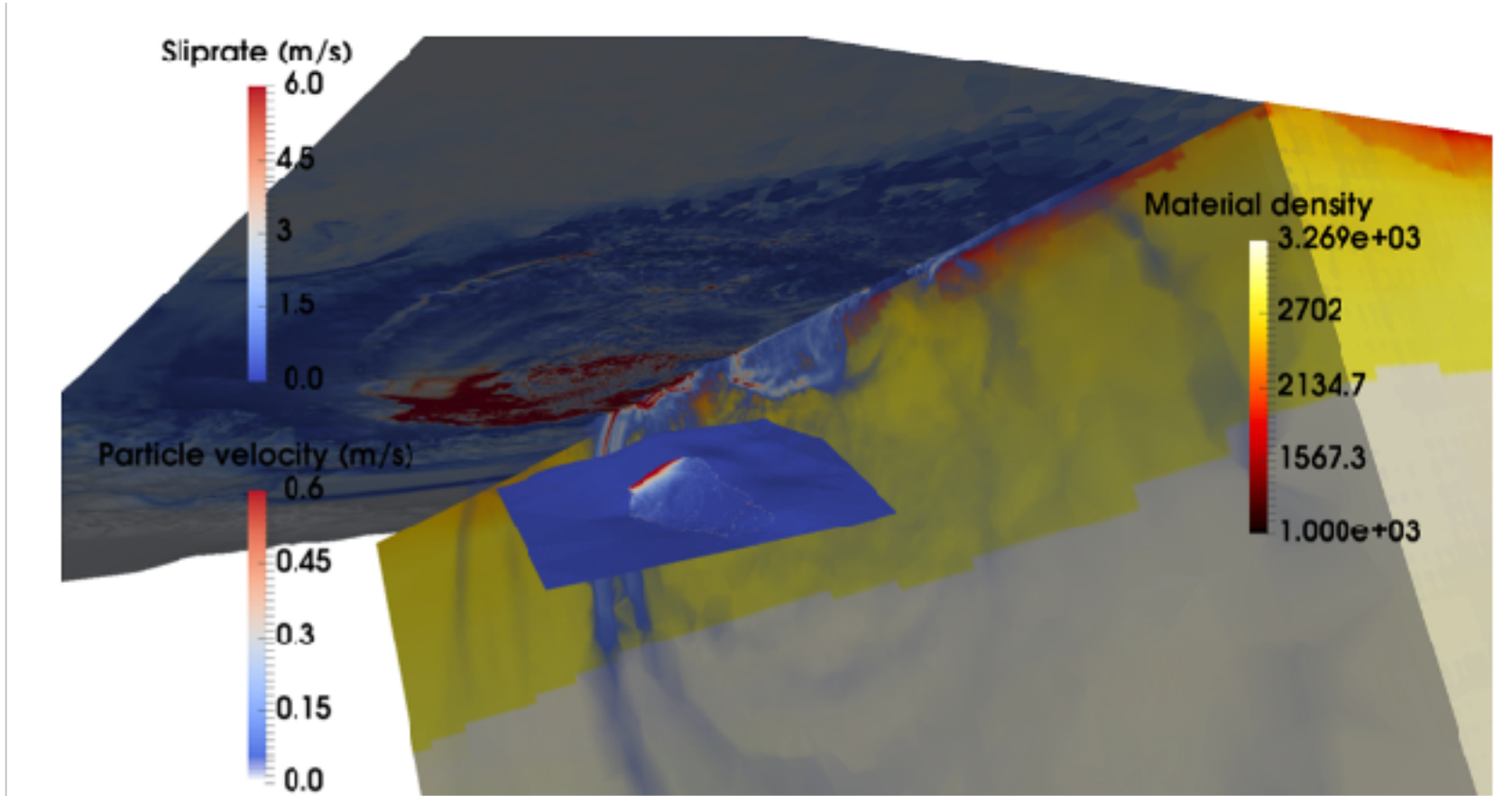
- we solve the **elastic wave equation coupled to non-linear frictional sliding in a complex fault network + the acoustic wave equation, describing perturbations about an equilibrium hydrostatic state in a compressible, inviscid ocean of variable depth + the effects of gravitational restoring forces through a modification of the standard free surface boundary condition**
- resolving wave excitation of up to **30 Hz** in the Fourier spectra of the recorded acoustic waves

Training example 2 - Community benchmark dipping normal fault with off-fault plasticity



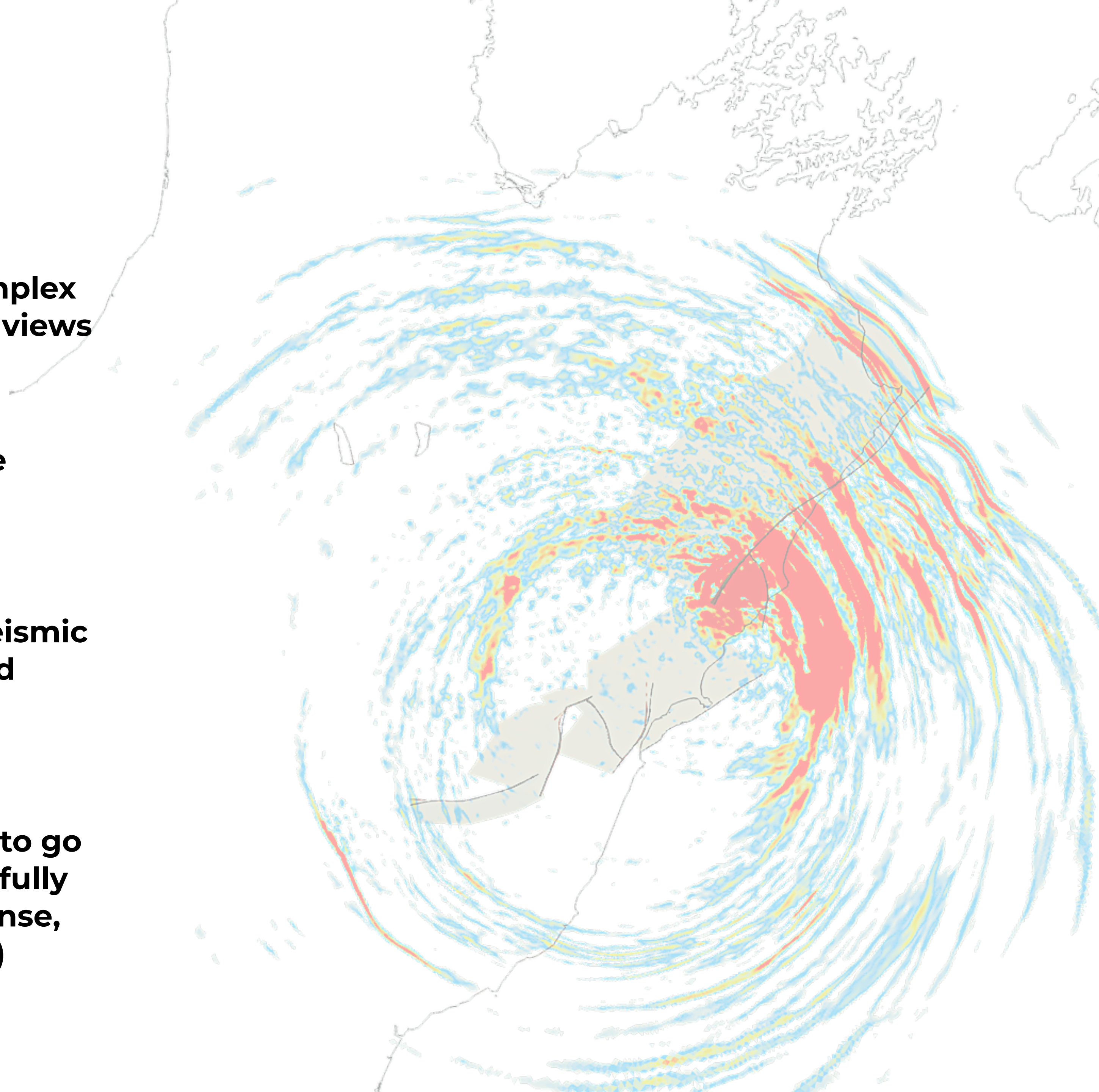
Training example 3 - Palu, Sulawesi strike-slip supershear earthquake

Training example 1 - kinematic finite source model and wave propagation with attenuation and topography



Summary

- **Computational earthquake seismology provides mechanically viable insight into the physical conditions that allow earthquake rupture on complex fault systems and helps constraining competing views on earthquake behaviour**
- **Geo-data, specifically community models, can be routinely included; Observational methods can themselves be constrained**
- **Bridging scales by coupling to tsunami, global seismic wave propagation, engineering, intermediate and long-term geodynamic modelling**
- **The interplay of advances in high-performance computing and dense observations will allow us to go beyond scenario-based analysis, aiming for, e.g., fully non-linear source-path-site effects, urgent response, data-driven dynamic source inversion, (Bayesian) uncertainty quantification, ...**



This afternoon:

—> After installation (with the docker engine running) type

```
$ docker run -p 53155:53155 uphoffc/seissol-training
```

or run the start.sh script.

After some time you should see

<http://127.0.0.1:53155/lab?token=some5cryptic8hash123>

Click on that link or enter the link in the address bar of your favourite web browser.

Then use the navigation bar to open the exercises (e.g., tppv13/tpv13.ipynb).